

We bring STEAM to life



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Rapid Education part of the **ONRAD** Group

CODING AT KEY STAGES



Also available for KEY STAGE 1 & 2: Dobot Primary Magician Lite, Fable and Nao robot.



Also available for KEY STAGE 3+: Airgineers, Dobot Magician, Dobot Vision, Fable and Nao robot.



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Also available for Further Education: Digilent, Discovery Boards, Airgineers, Dobot Magician, Dobot Vision, Fable and Nao robot.

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- No need to sign up if you have an account*

*If you have an account these prices are already applied when you sign in to the website

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WELCOME TO THE CODING IN SCHOOLS MINI CATALOGUE.

The UK takes coding education seriously. Since 2013 it has been part of the National Curriculum and the UK is one of only three countries in Europe to have compulsory coding lessons in primary schools. Coding is vitally important because of the way it fosters logical thinking, problem solving and equips students for the jobs of the future.





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micro:bit



Make a reaction game with real physical switches you can bash as hard as you like!

0 11 1

TASK 1 – MAKE IT

How it works

- Make two physical input switches using cardboard and tin foil similar to the ones used in the Pressure switch alarm project.
- Connect them to the micro:bit pins as in the picture one tin foil pad on each switch goes to the micro:bit's GND pin, and the other is connected to pin 1 or pin 2 depending on whether you are player A or player B.
- The program waits a random time between 1 and 5 seconds, then shows a heart on the LED display output.
- You can't hit your button before it lights because it uses Boolean logic to stop anyone cheating! Boolean variables can only have two values: True or False. The game started variable prevents either player pressing their button too soon by only checking which button is pressed while the game has started.
- An infinite loop keeps the game running so you can keep playing.

What you need

- 1 micro:bit
- 4 crocodile clip leads
- Some scrap cardboard, tin foil, glue and scissors



TASK 3 – IMPROVE IT

- Use variables to keep track of each player's score
- · Add a timer to show how quick each winner's reaction was
- Track which player has the fastest reaction time



Everyone knows what the Raspberry Pi is –

a small single board computer that enables people of all ages to learn more about programming.

Though only the size of a credit card, the value of the investment the Raspberry Pi can make into computing education is huge. At a fraction of the cost of a tablet, the Raspberry Pi gives children of all ages the ability to explore computing, learn how to code in Scratch and Python and experience what programming can achieve.

According to the Raspberry Pi Foundation, 92% of educators and volunteers say young people involved in its programmes have improved their programming skills. 45% of schools in England have used Raspberry Pi Foundation resources and training as part of the National Centre for Computing Education.

We can support any teacher considering introducing Raspberry Pi into their classroom or coding club. Certified training programmes and hundreds of hours of lesson plans are available from Teach Computing and Picademy, while free software and project resources for guided coding and open ended computing are also available.

Rapid has recently become an approved reseller of Raspberry Pi, meaning that we will be able to offer the complete range of products, together with supporting teachers and students in their Raspberry Pi experience.

www.rapidonline.com/Raspberry-Pi



Useful Links





Guided coding projects projects.raspberrypi.org/en



Teach Computing teachcomputing.org/

NEW

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Full range of Rasberry Pi Products available at www.rapidonline.com/raspberry-pi

www.rapidonline.com/education





For full details on these and many more Raspberry Pi accessories visit www.rapidonline.com/raspberry-pi

PIMORONI PIMORONI



Fan SHIM for Raspberry Pi

Order code

75-0918

Make your Raspberry Pi seriously cool with the Fan SHIM!

£9.58

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GrovePi+ Starter Kit for Raspberry Pi B+, 2, & 3

The GrovePi+ Starter Kit for Raspberry Pi from Seeed Studio gets you off to a flying start on your next project. It includes 12 of their most popular Grove modules, but what is Grove? Seeed describe it as "a modular electronic platform for quick prototyping", where each module has a specific function. You take a building block approach, adding just the functionality you need, without overloading your Pi with useless bits and bobs. This kit consists of a main board which plugs into the Pi and has Grove connectors, a set of sensors, a set of output modules, and a manual. Within minutes of unpacking you could be using the light sensor to control other gadgets using the relay or the range finder to send information to the LCD display. Simply add a Raspberry Pi.



Pibow Coupé 4 Ninja Case for Raspberry Pi 4

This attractive Ninja Case is crafted out of five unique layers, including a transparent top and base that leave your beautiful Raspberry Pi 4 visible inside.

Order code **£7.77**

GrovePi+

Starter Kit for Raspberry Pi

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Order code 75-0384

£49.90

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Pi2Go Mk2 Robot for Raspberry Pi

8388

The Pi2Go Mk2 is the evolution of the very popular original Pi2Go robot for Raspberry Pi, first sold in April 2015. This latest version works with the Raspberry Pi 4 and all versions of the 40-pin Raspberry Pi. The robot kit includes motors, sensors, ultrasonic sensor breakout module, IP display board and 6x AA battery board.

Order code 75-5016 £61.03

=Rapid Adventures in Raspberry Pi Component Companion Kit

This kit contains a host of components suitable for prototyping work. Includes a solderless breadboard, headers, pots, switches, LEDs, buttons, resistors and cables.



£20.01

Grove Beginner Kit for Arduino with 10 Sensors and 12 Projects

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The Grove Beginner Kit for Arduino is one of the best kits for beginners to be able to build any Arduino project.

The kit is powered by one Arduino UNO compatible Board (ATmega320p based Seeeduino

Lotus), has an all-in-one PCB design and comes with ten additional Grove Arduino sensors. All the modules have been connected to the Seeeduino through the PCB stamp holes so no Grove cables are needed to connect. The modules can also be taken out for use with Grove cables to connect the modules.

Order code

75-0442



Order code __**73-0166**

Order code 73-4865



For full details visit www.rapidonline.com/arduino-education

LEARNING SOLUTIONS from Arduino Education

Arduino Education is a platform that is relevant for children and young adults throughout their educational life; from early programming principles to a tool for learning about key science, maths and engineering concepts. As part of its widereaching education program, Arduino Education has developed comprehensive kits for primary, secondary and university level, with Arduino technology at the heart of them all. They are projects designed for group learning, founded on the Arduino Education open-source approach to software and support, and deliver innovative, engaging experiences for both student and teacher.

Order code

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knowledge or experience is necessary as the kit guides you through step by step.

 Access code to exclusive online content including learning guidance notes, step-by-step lessons and extra materials such as resources, invention spotlights and a digital logbook with solutions

Education Starter Kit

Teach 11 to 14 year old (middle school) students the basics of programming, coding, and electronics. No prior knowledge or experience is necessary as the kit guides you through step-by-step, you are well-supported with teacher guides, and lessons can be paced according to your students' abilities.

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Education CTC GO! Motions Expansion Pack

The CTC GO! - Motions Expansion Pack is aligned to the National Curriculum of England, used in international schools across the world, for computing and design and technology for students aged 14 to 17. Curriculum links are provided within the educators' software platform. Additionally, these lessons teach students important 21st-century skills such as collaboration, project management, problem-solving and critical thinking.

Science Kit Physics Lab

The first official Arduino® kit designed for scientific exploration for middle school teachers and students, developed in collaboration with Google™.

NEW

www.rapidonline.com/education

ARDUINO

EDUCATION

Order code **73-0163**

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10 Arduino for Schools

=Rapid





Uno Board R3



Kona328

Same

V

Same

Microcontroller Operating voltage Input voltage range nom. Maximum supply voltage Digital I/O pins Analog input pins DC Current per I/O pin DC Current for 3.3V pin Flash memory SRAM EEPROM Clock speed USB Connector

elle Beara lle	
ATmega328	
5V	
7-12V	
20V	
14 (of which 6 provide PWM output)	
6	
40 mA	
50 mA	
32 KB of which 0.5 KB is used by bootloader	
2 KB	
1 KB	
16 MHz	
Type B Male	

5V	~
7-12V	~
20V	~
14 (of which 6 provide PWM output)	~
6	~
40 mA	~
50 mA	~
32 KB of which 0.5 KB is used by bootloader	~
2 KB	~
1 KB	~
16 MHz	~
Type B Male	~

£15.91 Order code 73-4440







Mega2560 Board R3

Microcontroller	ATmega2560	2	ATmega2560	C	V
Digital I/O pins	54 (of which 14 provide PWM output)		54 (of which 14 provide PWM output)	2	~
Analog input pins	16		16	C	~
UARTs	4		4	0	~
Flash memory	256KB of which 8 KB is used by bootloader	A	256KB of which 8 KB is used by bootloader	9	~
SRAM	8 KB	2	8 KB		~
EEPROM	4 KB	-	4 KB	2	~
Clock speed	16 MHz	E)	16 MHz		~
USB Connector	Type B Male		Type B Male	1	~
	£27.97 Order code 73-4450		£22.70 Order code 75-0551	Ĩ	×

NEW

Sign in to SAVE! See page 2 for more details Mega2560

BUILD YO +0 rangepip • and • **OWN ARD** gments328 🌻 0 00 0 0 0 • O FTERT O Segments328 bolard TO POWER ANALOG IN (30) (30) (36) (36) (36) (36) (36)

You may well be familiar with an Arduino board and aware of all the clever things it can help you to do. But how many people understand how the Arduino works? Do you know what components make up the "magic" box?

This Segments 328 kit from Orangepip will let you into the secret - and will encourage you to develop your soldering skills in the process.

TASK – CONSTRUCTION OF BOARD

What you have got:

- PCB board pre-drilled
- 16MHz crystal
- ATmega328 microcontroller
- Dual in line socket
- Tactile switch
- Red and green LED
- 6 pin dual row header
- 2x 8 & 6 pin row sockets
- USB Socket
- Power supply jack socket
- 1x 10K, 2x 330R and 2x 1K resistors
- 2x 47uF electrolytic capacitors
- 1N4007 diode
- 7805 and 7133 voltage regulators
- PTC resettable fuse
- 0.1uF and 22pF ceramic capacitors

What you will need:

- Soldering iron, solder wire
- & helping hands assembly aidSide cutters
- Snipe nose pliers
- Multimeter

What you have to do:

- Insert each of the components into the board in the order and location as indicated on the
- Build Instructions manual
- Solder each component into place
- Follow our guide to installing the software and uploading your first program to the Orangepip Segments board that you have just made

Build & Programming PDF instruction notes available online!

Orangepip 50cm USB Cable



A Male to B Male

Orangepip Segments 328 Build Your Own Arduino Class Pack of 15



£126.00 Order code 75-1201



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Ultimate Robot Kit V2.0 – 10 Types in 1

The Ultimate 10 in 1 robot kit from Makeblock is the flagship of the Makeblock range with more parts, more possibilities and more fun. At the heart of the kit is the MegaPi robotics controller which is based on the popular Arduino Mega 2560 but with additional motor driver interfaces.



mBot Ranger: Transformable STEM Education Robot Kit

The mBot Ranger 3 in 1 from Makeblock is an intermediate robotics kit for STEM or personal use. It is based around the Me Auriga programmable module with Arduino Mega 2560 compatibility which brings with it excellent online educational and tutorial resources.





The mBot with 2.4GHz from Makeblock is the perfect introduction to robotics for STEM or personal use. It is based around the mCore programmable module with Arduino UNO compatibility which brings with it excellent online educational and tutorial resources.

£60.33 Order code 75-0701

For full details and to see more makeblock products visit www.rapidonline.com

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NEW

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Craft a city out of cardboard, or draw a city to make an interactive poster. The idea behind this project is to craft or create buildings for an imagined city and then tell the story of the people who live in your crafted buildings. For more ideas visit www.rapidonline.com/steam-lab.



The best way to get your housebound children to experience school

There can be many good reasons for a child to be housebound, even though they want to be at school. Be it longtime illness, pandemics, anxiety, or simply a broken bone, these are all situations where the child might prefer to be at school Fable Connect is the missing link in that situation. It helps children attend school from home.

The Fable Connect robot provides a real presence in the classroom, as it allows children to see, hear, look around, and speak. The long-lasting battery makes sure they're not going to miss a thing.



Fable Hello! Class+



Fable Play! Class



www.rapidonline.com/education

For full details visit www.rapidonline.com/shape-robotics

Classpacks & discounted pricing for schools AVAILABLE ACROSS ALL ROBOTICS RANGES

66.9

75-0516

makeblock

Codey Rocky Programmable Robot

The MakeBlock Codey Rocky is a coding robot for STEAM education. Codey provides an entertaining learning experience and introduction to programming for ages 6+. With the combination of easy-to-use robotics hardware together with mBlock 5 block-based programming, you'll be up and coding within minutes.



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Ozobot from Only £30.75

Expand your child's horizons with the help of **Ozobot 2.0 Bit Robot**, the tiny emert rebet There's pe and

the tiny smart robot. There's no end to the possibilities, as your child creates a different landscape of adventures, games and coding with Ozobot Bit. Imagine a learning toy that opens the doors of computer science, STEM Education, robotics and coding, putting your child one step ahead of the learning curve in school and in life.

The **Ozobot Evo** is an award-winning coding robot for the next generation of creators. It can be coded in two ways: online with OzoBlockly programming, and screen-free with Colour Code markers.

A money-saving class pack is also available containing 18 white Evo robots.

Build your own wire-controlled Robotic Arm

- Kit includes all necessary parts (except tools)
- Supplied complete with wired hand controller
- Maximum lift 100g
- Dimensions
- 37.5 x 16.1 x 23cm
 Requires 4x D batteries (not supplied)

Only **£25.98** Order code 06-9349



Crystal <u>White</u>



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Sign in to SAVE!



VEX Robotics - Providing the tools to inspire the problem solvers of tomorrow

X CODE VR

A free virtual robot coding tool that runs in your browser. VEXcode VR is packed with activities which can be used by students who are learning remotely as well as those that are classroom-based. These are just a few examples of how the activities built into VEXcode VR can be used to teach Computer Science concepts.

Try VEXcode VR and see the full range of activities at vr.vex.com

SEQUENCING



Basketball Drills Create a sequence of instructions to make your VEXcode VR robot move forwards various distances and then return to the starting point.



Disk Maze

Navigating through the Disk Maze requires you to make decisions on which way to turn each time the robot comes to a Disk.

- · Identify the pattern
- Use sensors
- Use if/else selection

ITERATION

Disk Mover

Collect disks using the Electromagnet and move them into the goal of the corresponding colour.

- · Use sensors to detect Disks Use the Electromagnet to
- collect/release disks
- Use loops to reuse the code to collect all Disks

VARIABLES

Grid Map Spiral

square on the grid.

• Use the robot's pen

Using the VR robot's pen.

draw a spiral that hits every

• Use the variable to make

Use loops repeat drive

commands

the robot move in shorter

distances for each iteration

FUNCTIONS



Sweep the Castle Knock all the castle pieces over the edge of the Playaround in the fastest time.

- Try using functions to make your code easier to read
- Create a function to find the next object and a function to crash the castle pieces once detected

4.99

Order code 70-8196



VEX GO is an affordable STEM construction system that taps into children's natural inquisitiveness. VEX GO utilises the **VEX IQ plastic** construction system

and adapts it for primary students.



VEX GO Kit with Storage Boxes







VEX IQ is a snap-together robotics system designed from the ground up to provide novice users the chance to find success quickly, while still being able to constantly challenge more advanced users.

The VEX V5 system includes versatile elements that take the frustration out of engineering for novice users, while still providing experienced users with endless design possibilities.





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