

PGE-2 Gripper

User Manual

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Shenzhen Yuejiang Technology Co., Ltd.

Address: Floor 9-10, Building 2, Chongwen Garden, Nanshan iPark, Liuxian Blvd, Nanshan District, Shenzhen, Guangdong Province, China

Website: www.dobot.cc

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1. Specifications

PGE series are industrial electric gripper, the number (PGE-number) represents the maximum gripping force of the gripper. The gripper is equipped with a pair of parallel fingertips, which runs symmetrically during the movement. The main structure of the gripper is a smooth rectangular structure. It is equipped with an 8-core communication interface, as shown in Figure 1.1. It has the following characteristics:

- **Controllable force/position/speed:** The gripper can program and adjust the grip position, grip force and speed.
- **Multiple communication modes:** The gripper supports Modbus RTU protocol and IO mode control. Other communication protocols such as USB and ETHERNET can be transferred through protocol converter.
- **Gripping Detection:** The combination of force control and position control is adopted in the gripping process.
- **Gripping feedback:** The state of the gripper can be read by programming, and can also be judged according to the indicator of the gripper.
- **Fingertips can be customized:** Fingertips can be replaced according to situation, which is suitable for precision machining, parts assembly, and other fields.



Figure 1.1 PGE series gripper

1.1 Performance parameter

The specific parameters of PGE-2 gripper are listed in Table 1.1.

Table 1.1 PGE-2 specifications

PGE-2 performance parameters.	
Gripping force (per jaw)	0.8-2N
Opening/closing stroke (both sides)	0-12mm
Opening/Closing time	0.2s/0.2s
Weight	0.3kg
Force repeatability	$\pm 0.1\text{N}$
Position repeatability (both sides)	$\pm 0.02\text{mm}$
Noise emission	< 40 dB
Ingress protection rating	IP40
Communication protocols	Modbus RTU(RS485), I/O
Nominal voltage	24V DC $\pm 10\%$
Nominal current	0.2 A
Peak current	0.5 A

In the actual gripping, you should take the gripping angle and gripping position into account.

The following right-angle coordinate system is established, and the corresponding directions of the X-axis, Y-axis, and Z-axis are shown in Figure 1.2 below. The force perpendicular to the gripped flat surface is used as F_z , the x-axis direction torque is M_x , the y-axis direction torque is M_y , and the z-axis direction torque is M_z . The PGE-2 finger load table is shown in Table 1.2:

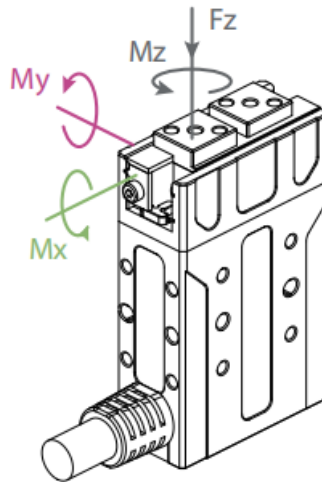


Figure 1.2 Finger load diagram

Table 1.2 PGE-2 Finger load.

PGE-2	
Max allowable vertical load (static)	35N
Max allowable moment Mx (static)	0.2 N·m
Max allowable moment My (static)	0.17 N·m
Max allowable moment Mz (static)	0.2 N·m

1.2 Indicator

The gripper can feed back the state of the gripper in real time. In addition to the command reading, it can also be judged on the color of the indicator:

Color description of indicator

Uninitialized state: Red light blinks, other lights are off.

Initialized State: the blue light is always on, indicating that it is in the operable state.

Received command state: the red light blink once quickly (because the blue light is always on at this time, the gripper indicator light will looks like a purple light).

Object Caught state: green light is always on, other lights are off.

Object dropped state: green light blinking.

1.3 Pinout description

The pinout of the gripper is shown in Figure 1.4, and the pin description is shown in Table 1.3.

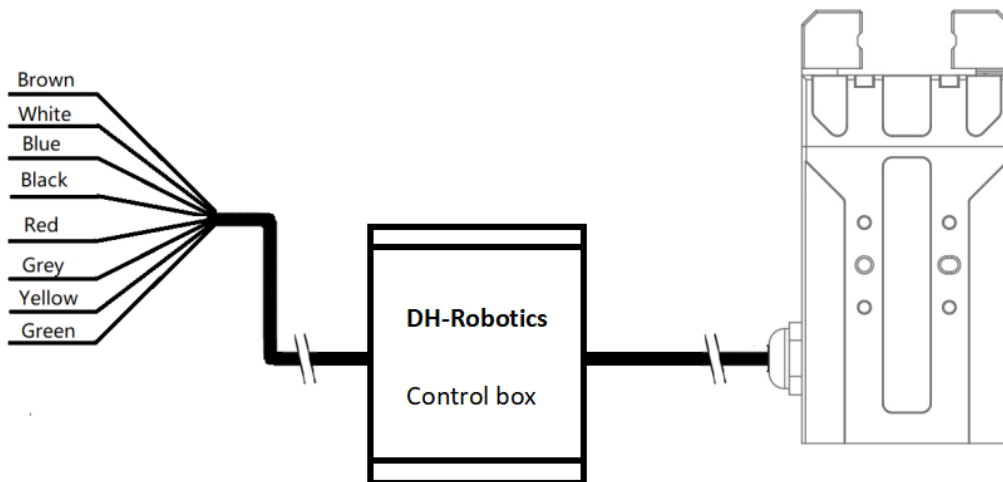


Figure1.4 Pinout assignment

Table 1.3 Pinout assignment

Wire color	Description
Brown	INPUT 2
White	INPUT 1

Blue	485_B
Black	485_A
Red	24 V
Grey/Pink/Orange	GND
Yellow	OUTPUT 1
Green	OUTPUT 2

2. Installation Instructions

2.1 Dimension

The specific dimension of PGE-2 gripper is shown in Figure 2.1 Dimension drawing of PGE-2.

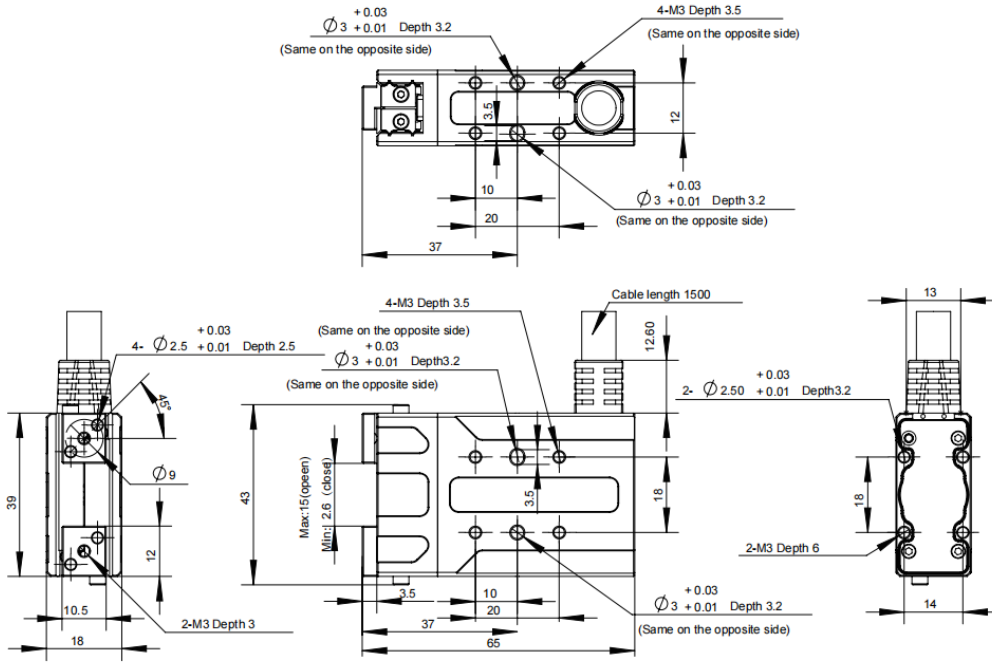


Figure 2.1 Dimension drawing of PGE-2

2.2 Shipping list

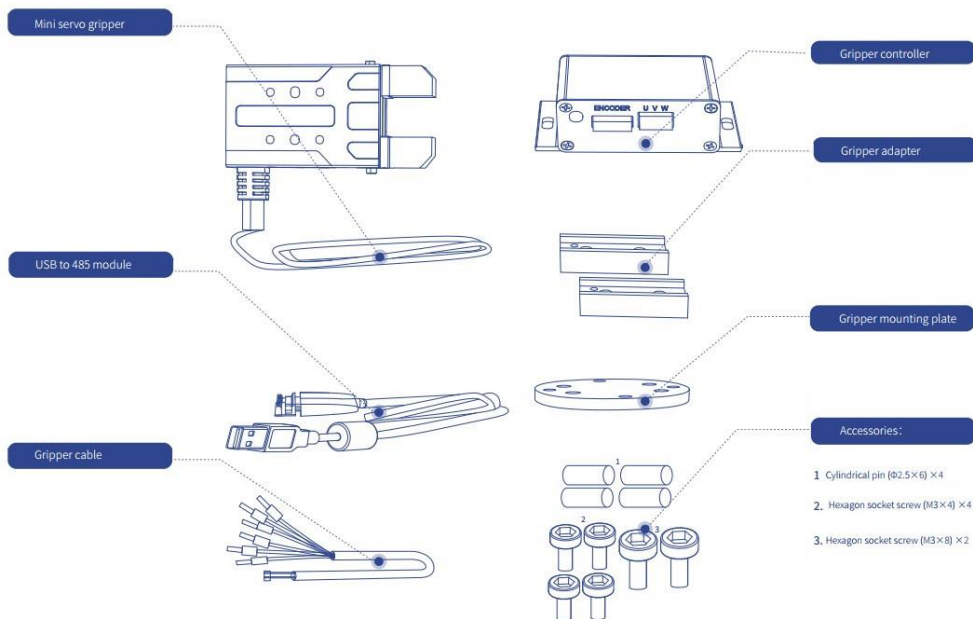


Figure 2.2 Shipping list

2.3 Installation procedure

Step 1 Remove the end of the gripper, as shown in Figure 2.3 Remove the end of gripper.

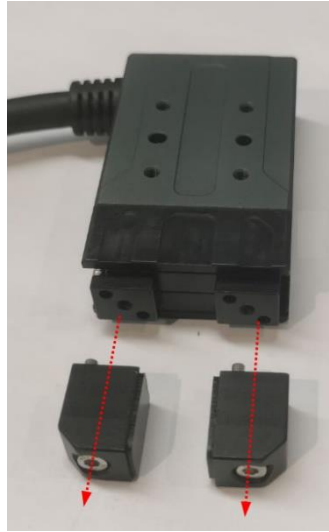


Figure 2.3 Remove the end of gripper

Step 2 Install the gripper adapter and tighten the screw, as shown in Figure 2.4 Install gripper adapter

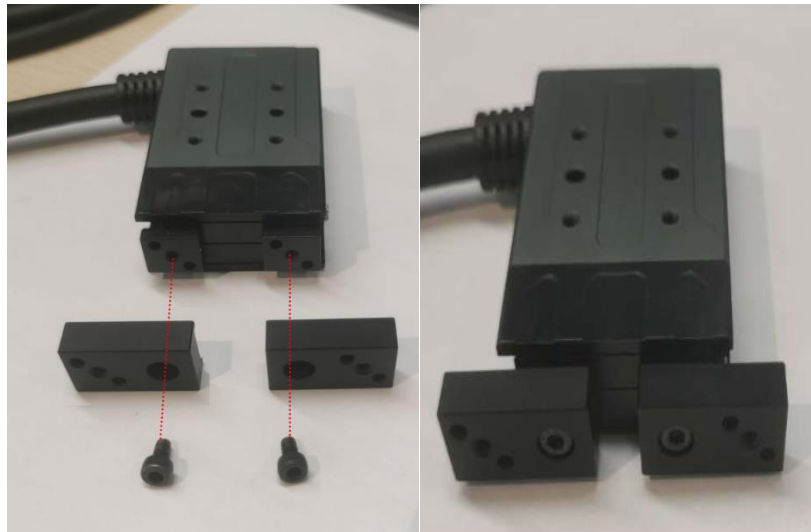


Figure 2.4 Install gripper adapter

Step 3 Install the end of the gripper and tighten the screw, as shown in Figure 2.5.

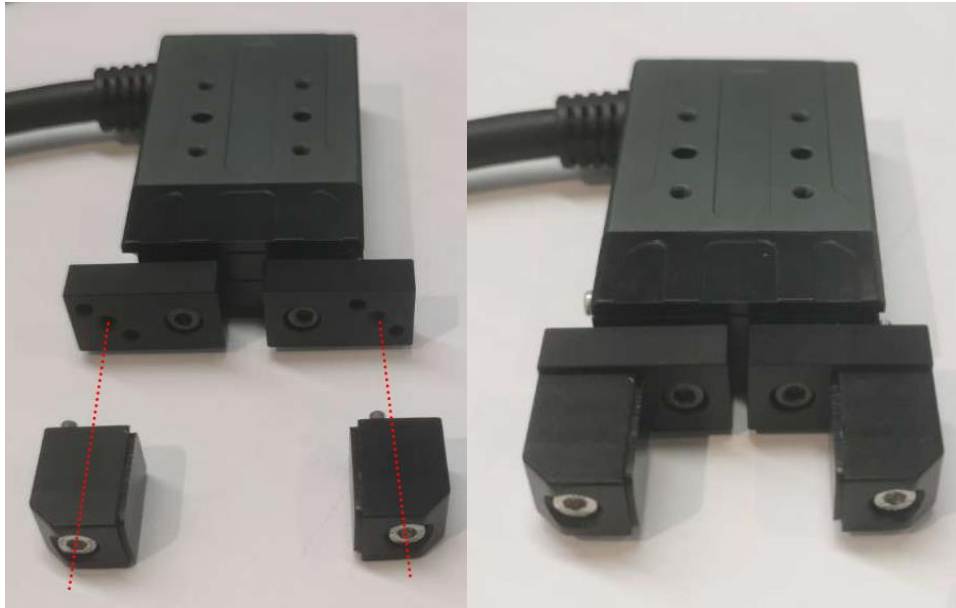


Figure 2.5 Install the end of gripper

Step 4 Install the gripper mounting plate, and tighten two screws, as shown in Figure 2.7.

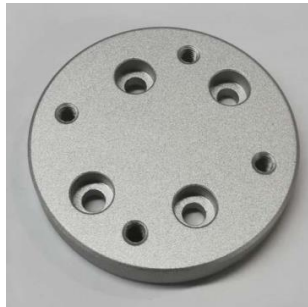


Figure 2.6 Gripper mounting plate



Figure 2.7 Install gripper mounting plate

Step 5 Install the end flange of MG400 (accessory of MG400) to the gripper mounting plate, and tighten four screws, as shown in Figure 2.8.



Figure 2.8 Install the end flange of MG400

- Step 6** Install the servo gripper to MG400 through the end flange of MG400, and tighten the screws on the side of flange.



Figure 2.9 Install servo gripper

- Step 7** Connect the two cable connectors (white and green) of the servo gripper to the ports of controller, as shown in Figure 2.10 Connect servo gripper to



Figure 2.10 Connect servo gripper to controller

Step 8 Connect the gripper cable to controller, as shown in Figure 2.11 Connect



Figure 2.11 Connect gripper cable to controller

Step 9 Connect the gripper cable to MG400, as shown in Figure 2.12 Connect gripper cable to MG400.. Connect **24V** and **0V** port of gripper cable to **24V** and **GND** port of MG400 respectively. Connect INPUT1, INPUT2, OUTPUT1 and OUTPUT2 to any DO port of MG400.



Figure 2.12 Connect gripper cable to MG400.

3. Modbus-RTU Control

3.1 Wiring

Use the provided RS-485 to USB converter (see the schematic in Figure 3.1 below) to plug into a PC or other Controllers.

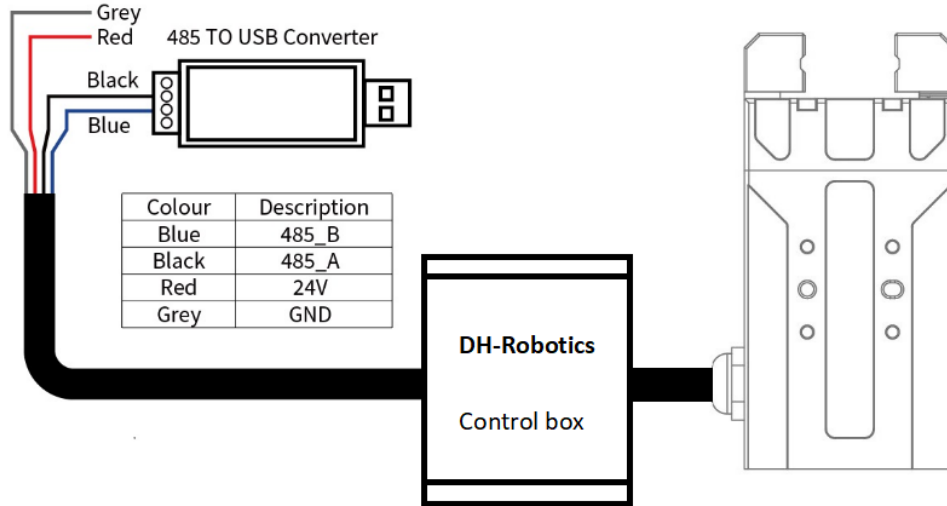


Figure 3.1 RS485 connection

Warning

- Note the line order before inserting. Please note that the DC24V is red and GND is negative.

3.2 Default communication parameters

Slave Address : 1
 Baud Rate : 115200
 Data Bits : 8 bits
 Stop Bits : 1 stop bit
 Parity : None

3.3 Modbus-RTU description

3.3.1 RTU framing

This gripper uses the standard Modbus-RTU protocol.

In RTU mode, the first field is the device address. The allowable characters transmitted for all fields are hexadecimal 0 ... 9, A ... F. Networked devices monitor the network bus continuously, including during the silent intervals. When the first field (the address field) is received, each device decodes it to find out if it is the addressed device.

A typical message frame is shown in Table 3.1.

Table 3.1 RTU framing (Function Code:0x06)

Slave Address	Function	Register address	Register data	CRC
01	06	01 00	00 01	49 F6

Slave Address: The Slave address of the gripper. The default is 1, you can also modify it through write different value to Slave Address register.

Function: The Function Code field tells the addressed slave what function to perform. Includes read or write registers function.

Register address: Specifies which registers reference to be written.

Register data: Specifies which value to be written. Each register (word - 16 bits) of the Modbus RTU protocol is composed of 2 bytes (8 bits) from the Gripper.

CRC: the CRC error-checking field contains a 16-bit value implemented as two eight-bit bytes. The CRC field is appended to the message as the last field in the frame. The low-order byte of the field is appended first, followed by the high-order byte. The CRC high-order byte is the last byte to be sent in the message.

3.3.2 Supported Modbus function code

This gripper uses MODBUS- RTU. The following function codes are currently supported:

03 (HEX): Read Holding Registers

06 (HEX): Write Single Register

10 (HEX): Write Multiple Registers

3.3.3 Register mapping

The gripper's Modbus-RTU registers consist of two types of registers: **the basic control registers** and **the configuration registers**.

Basic control registers: initialization, force setting, reference position, speed, and some states.

Configuration registers: gripper's parameter configuration. Includes Modbus communication parameters and I/O parameters.

Table 3.2 Basic control register map

Function	high-order byte	low-order byte	Description	Write	Read
Initialization	0x01	0x00	Initialize the gripper	0x01 : initialization ; 0xA5: Fully initialization	Current setting
Closing force		0x01	Gripper's closing force	20-100 (%)	Closing-force

					currently set
Opening force		0x02	Gripper's opening force	20-100 (%)	Opening-force currently set
Position		0x03	Position	0-1000 (%)	Reference position currently set
Speed		0x04	Speed	1-100 (%)	Speed currently set
Initialization state	0x02	0x00	Initialization state of the gripper	Read Only	0: Not initialized; 1: Initialized
Gripper state		0x01	Gripper state	Read Only	0: In motion; 1: Reach position; 2: Object caught; 3: Object dropped
Position		0x02	gripper position	Read Only	Current actual position

Table 3.3 Configuration register map

Function	High byte	Low bytes	Description	Write	Read
Save Parameter	0x03	0x00	Save all the parameters	0: default, 1: Write all parameters to save	0
Initialization direction		0x01	Configure initialization direction	0: Open, 1:Close (default: 0)	Current setting
Slave Address		0x02	Configure gripper Modbus address	0-255 (default: 1)	Current setting
Baud Rate		0x03	Configure gripper Modbus Baud rate	0-5: 115200, 57600, 38400, 19200, 9600, 4800 (default :0)	Current setting
Stop Bits		0x04	Configure gripper Modbus stop bits	0: 1 stop bit; 1: 2 stop bits (default: 0)	Current setting
Parity		0x05	Configure gripper Modbus Parity	0: None parity; 1: Odd parity; 2: Even parity (default: 0)	Current setting
I/O Parameters Test	0x04	0x00	Test I/O parameters	1; 2; 3; 4	Current setting
I/O Mode Switch		0x02	I/O control switch	0: OFF, 1: ON	Current setting

I/O Parameter Configuration		0x05-0x10	Four groups of I/O parameters	position 1, force 1, speed 1 to position 4, force 4, speed 4	Current setting
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3.3.4 Register description

3.3.4.1 Initialization

This register is used to initialize the gripper.

Write: If write 1 (0x01 hex) to this register, the gripper will be initialized (fingers move to the minimal or maximum position. The initialization direction depends on the value of initialization direction register). If write 165 (0xA5 hex) to this register will fully initialize the gripper(find the minimal and maximum position).

Read: if gripper need to be initialized or have initialized, this register value is 0; and if gripper is in initializing process, this register value is 1.

The register address is 0x0100. The description of this register is shown in Table 3.4.

Table 3.4 Initialization

Function	Address	Description	Write	Read
Initialization	0x0100	Initialize the gripper	0x01: initialize; 0xA5: Fully initialize	Current setting

The gripper needs to be initialized before control.

The sample command is as follows:

Initialize (write):

Send: 01 06 01 00 01 49 F6

Receive: 01 06 01 00 01 49 F6

Reinitialize(write):

Send:01 06 01 00 00 A5 48 4D

Receive: 01 06 01 00 00 A5 48 4D

3.3.4.2 Force

This register is used to set Force. It defines the current for the Gripper. If the current limit is exceeded, the fingers stop and trigger an object detection.

The address is 0x0101. The description of this register is shown in Table 3.5.

Table 3.5 Force

Function	Address	Description	Write	Read
Force	0x0101	Gripper's closing force	20-100 (%)	Force currently set

The force value range is 20-100, the corresponding value is 00 14–00 64(Hexadecimal).

Example:

Set 30% closing force (write):

Send: 01 06 01 01 1E 59 FE

Return: 01 06 01 01 1E 59 FE

Read the closing force currently set (read):

Send: 01 03 01 01 00 01 D4 36

Return: 01 03 02 xx xx crc1 crc2

3.3.4.3 Position

This register is used to set the reference position of gripper's fingers, then the fingers will move to the position immediately.

The address is 0x0103. The description of this register is shown in Table 3.6.

Table 3.6 Position

Function	Address	Description	Write	Read
Position	0x0103	Reference Position	0-1000 (‰)	Reference position currently set

The reference position value range is 0-1000 (‰), the corresponding value is 00 00 – 03 E8(Hexadecimal).

Example:

Set 500‰ position (write):

Send: 01 06 01 03 01 F4 78 21

Return: 01 06 01 03 01 F4 78 21

Read the reference position currently set(read):

Send: 01 03 01 03 00 01 75 F6

Return: 01 03 02 xx xx crc1 crc2

3.3.4.4 Speed

This register is used to set the Gripper closing and opening speed.

The address is 0x0102. The description of this register is shown in Table 3.7.

Table 3.7 Speed instructions

Function	Address	Description	Write	Read
Speed	0x0104	Speed	1-100 (%)	Speed currently set

The speed value range is 1-100 , The corresponding value is 00 01 – 00 64(Hexadecimal).

Example:

Set 50% speed (write):

Send: 01 06 01 04 00 32 48 22

Return: 01 06 01 04 00 32 48 22

Read the current speed (read):

Send: 01 03 01 04 00 01 C4 37

Return: 01 03 02 xx xx crc1 crc2

3.3.4.5 Initialization state

This register is used to store current initialization state of gripper, you can get the initialization state by reading this register.

The address is 0x0200. The description of this register is shown in Table 3.8.

Table 3.8 Initialization state

Function	Address	Description	Write	Read
Initialization State	0x0200	Initialization state of the gripper	Read Only	0 : Not initialized; 1: Initialized

Example:

Read initialization state (read):

Send: 01 03 02 00 00 01 85 B2

Return: 01 03 02 00 00 B8 44

3.3.4.6 Gripper state

This register is used to store the Gripper state, you can get the state of gripper by reading this register.

And the address is 0x0201. The description of this register is shown in Table 3.9.

Table 3.9 Gripper state

Function	Address	Description	Write	Read
Gripper State	0x0201	the gripper state	Read Only	0: In motion; 1 : Reached position; 2: Object caught; 3: Object dropped

States Description

Different values indicate different states of the gripper. The descriptions of states are as follows:

- 00: Fingers are in motion .
- 01: Fingers are at reference position. No object detected or object has been dropped.

- 02: Fingers have stopped due to an object detection.
- 03: Fingers are at reference position due to object has been dropped after the gripper caught object.

Example:

Read gripper state (read):

Send: 01 03 02 01 00 01 D4 72

Return: 01 03 02 00 02 39 85(02: object caught)

3.3.4.7 Current position

This register is used to store the Actual position of the Gripper.

The address is 0x0202. The description of this register is shown in Table 3.10.

Table 3.10 Current position

Function	Address	Description	Write	Read
Current Position	0x0202	Gripper actual position	Read Only	Current actual position

Example:

Read actual position (read):

Send: 01 03 02 02 00 01 24 72

Return: 01 03 02 xx xx crc1 crc2

3.3.4.8 Save parameter

This register is used to Save Parameter.

Write 1 to this register to save all parameter, If you modified the I/O or communication parameters.

The address is 0x0300. The description of this register is shown in Table 3.11.

Table 3.11 Save parameter

Function	Address	Description	Write	Read
Save Parameter	0x0300	Save register's value to Flash	0: default, 1: Save all parameters	0

Example:

Save Parameter (Write):

Send: 01 06 03 00 00 01 48 4E

Return: 01 06 03 00 00 01 48 4E

NOTE

- The Saving process will take 1-2 seconds, and the gripper won't response to other command during this process. The gripper will response this command after saving process finished.

3.3.4.9 Initialization direction

This register is used to set Initialization Direction of gripper.

The address is 0x0301. The description of this register is shown in Table 3.12.

Table 3.12 Baud rate

Function	Address	Description	Write	Read
Baud Rate	0x0301	Configure initialization direction	0: Open, 1:Close (default: 0)	Current setting

The value of this register is 0 by default.

If the register value is 0, when you send the initialization command, the gripper finger will open and find the maximum position.

If the register value is 1, when you send the initialization command, the gripper finger will close and find the minimal position.

Example:

Write 0 to initialization direction register:

Send: 01 06 03 01 00 00 D8 4E

Return: 01 06 03 01 00 00 D8 4E

3.3.4.10 Slave address

This register is used to set Slave Address of gripper.

The address is 0x0302. The description of this register is shown in Table 3.13.

Table 3.13 Slave address

Function	Address	Description	Write	Read
Slave Address	0x0302	Configure gripper Slave Address	0-255 (default: 1)	Current setting

The value of this register is 1 by default.

Example:

Set the Slave Address to 1 (write):

Send: 01 06 03 02 00 01 E9 8E

Return: 01 06 03 02 00 01 E9 8E

NOTE

- Please make sure that no other networked device has the same slave address as the gripper.

3.3.4.11 Baud rate

This register is used to set Baud Rate of gripper.

The address is 0x0303. The description of this register is shown in Table 3.14.

Table 3.14 Baud rate

Function	Address	Description	Write	Read
Baud Rate	0x0303	Configure gripper Modbus Baud rate	0-5 : 115200 , 57600 , 38400 , 19200, 9600, 4800 (default: 0)	Current setting

The value of this register is 0 by default, corresponding to a baud rate of 115200.

Example:

Set gripper baud rate to 115200 (write):

Send: 01 06 03 03 00 00 79 8E

Return: 01 06 03 03 00 00 79 8E

3.3.4.12 Stop bits

This register is used to set Stop Bits of gripper.

The address is 0x0302. The description of this register is shown in Table 3.15.

Table 3.15 Stop bits settings

Function	Address	Description	Write	Read
Stop Bits	0x0304	Configure gripper Modbus stop bits	0: 1 stop bit 1: 2 stop bits (default: 0)	Current setting

The value of this register is 0 by default, corresponding to 1 stop bit.

Example:

Set the gripper stop bit to 1 stop bit (write):

Send: 01 06 03 04 00 00 C8 4F

Return: 01 06 03 04 00 00 C8 4F

3.3.4.13 Parity

This register is used to set Parity of gripper.

The address is 0x0305. The description of this register is shown in Table 3.16.

Table 3.16 Parity

Function	Address	Description	Write	Read
Parity	0x0305	Configure gripper Modbus Parity	0: None Parity 1: Odd Parity 2: Even Parity (default : 0)	Current setting

The value of this register is 0 by default, corresponding to None Parity.

Example:

Set the gripper's Parity to None Parity (write):

Send: 01 06 03 05 00 00 99 8F

Return: 01 06 03 05 00 00 99 8F

3.3.4.14 Test I/O parameters

This register is used to test the I/O Parameters.

The address is 0x0400. The description of this register is shown in Table 3.17.

Table 3.17 I/O control

Function	Address	Description	Write	Read
Test I/O Parameters	0x0400	Test I/O Parameters	1; 2; 3; 4	Current setting

This register can be used to directly test 4 groups of I/O parameters through Modbus-RTU to ensure that the I/O parameters are appropriate. For example, Write 1 to this register, the gripper will execute action with the first group of I/O parameter.

Example:

Control gripper by using first group of I/O parameter (write):

Send: 01 06 04 00 00 01 49 3A

Return: 01 06 04 00 00 01 49 3A

3.3.4.15 I/O mode switch

This register is used to turn I/O Control Mode ON or OFF.

The address is 0x0402. The description of this register is shown in Table 3.18.

Table 3.18 I/O mode switch

Function	Address	Description	Write	Read
I/O Mode Switch	0x0402	I/O Control Switch	0: OFF, 1: ON	Current setting

If you have written 1 to this register and have saved all parameters, the gripper will be

initialized automatically after power on.

When the I/O Control Mode is turned on, the gripper can respond to Modbus-RTU commands and I/O, but I/O has priority.

The control method in different mode is shown in Table 3.19.

Table 3.19 Control method

Switch State	Description	Modbus-RTU	I/O
0	I/O control mode off	YES	No
1	I/O control mode on	YES	YES

Example:

Set the I/O control mode switch off (write):

Send: 01 06 04 02 00 00 29 3A

Return: 01 06 04 02 00 00 29 3A

NOTE

- If you just need to control the gripper through Modbus RTU, you should write 0 to this register and save all parameters to turn off the I/O control mode.

3.3.4.16 I/O parameter configuration

Those registers are used to Set the I/O Parameters.

The address is 0x0405-0x0410. The description of this register is shown in Table 3.20..

Table 3.20 I/O parameter configuration

Function	High-byte	Low bytes	Description	Write	Read
I/O Group 1	0x04	0x05	position 1	0-1000‰	Current setting
		0x06	force 1	20-100 %	
		0x07	speed 1	1-100 %	
I/O Group 2		0x08	position 2	0-1000‰	
		0x09	force 2	20-100 %	
		0x0A	speed 2	1-100 %	
I/O Group 3		0x0B	position 3	0-1000‰	
		0x0C	force 3	20-100 %	
		0x0D	speed 3	1-100 %	
I/O Group 4		0x0E	position 4	0-1000‰	
		0x0F	force 4	20-100 %	
		0x10	speed 4	1-100 %	

Example:

Set the first group of I/O parameter (write) :

Send: 01 06 04 05 01 2C 98 B6 (Reference position: 300%)

Return: 01 06 04 05 01 2C 98 B6

Send: 01 06 04 06 00 1E E8 F3 (Force: 30%)

Return: 01 06 04 06 00 1E E8 F3

Send: 01 06 04 07 00 1E B9 33 (Speed: 30%)

Return: 01 06 04 07 00 1E B9 33

IO parameter address is continuous address, and four groups of IO parameters can be configured at one time by using the function code of 0x10, as follows:

Continuous multiple address write(write)[**Group 1:**100%position;20%force;10%speed
Group 2:100 % position;20%force;2%speed **Group 3:**0 % position;100%force;5%speed
Group 4:592%position;100%force;10%speed]:

Send: 01 10 0405 000C 18 03e8 0014 000A 0100 0014 0002 0000 0064 0005 0250
0064 000a 9f 44

Return: 01 10 04 05 00 0C D1 3D

4. I/O Control

The I/O mode is a common control method in industry.

The grippers will monitor the pin states of Input 1 and Input 2 (0V and high resistance states). For these two pins, there will be four logic states: 00,01,10,11. You can control this gripper through changing the states of Input 1 and Input 2, as shown in Table 4.1.

Table 4.1 Input state

INPUT 1	INPUT 2	Pin state	I/O state	Perform action
High resistance	High resistance	0 0	Group 1	Target position 1,target force 1,target speed 1
0V	High resistance	1 0	Group 2	Target position 2,Target Force 2,Target Speed 2
High Resistance	0V	0 1	Group 3	Target position 3,Target Force 3,Target Speed 3
0V	0V	1 1	Group 4	Target position 4,Target force 4,target speed 4

You can also get the gripper state by detecting the states of Output1 and Output 2(0V and high resistance states) as shown in Table 4.2.

Table 4.2 Output1 Output2 State

I/O State (OUT1 OUT2)	State description
0 0	Fingers are in motion
1 0	Fingers are at reference position, No object detected or object has been dropped
0 1	Fingers have stopped due to an object detection

NOTE

- Please make sure that the I/O hardware type of the gripper is compatible with your controller's.

The four states of IO mode can be configured through Modbus RTU protocol of RS485, or the parameters of gripper can be configured through our debugging software. Please refer to the previous section for specific configuration mode. After the four groups of parameters are configured, the gripper can be controlled by setting the Input 1 and Input 2 pin states, and the clamp state can be obtained by detecting the Output 1 and Output 2.

4.1 Wiring

In I/O control mode, there are six wires need to be connected, including Input 1, Input 2,

24 V, Output 2, Output 1, GND. Refer to Table 4.3 for specific line sequence and color.

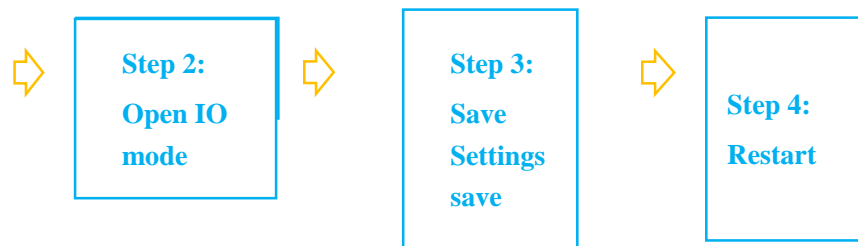
The gripper's Output pin should be connected to the Controller's Input pin. And the gripper's Input pin should be connected to the Controller's Output pin.

Table 4.3 Wire description

Wire color	Description
Brown	INPUT 2
White	INPUT 1
Blue	485_B
Black	485_A
Red	24 V
Grey/Pink/Orange	GND
Yellow	OUTPUT 1
Green	OUTPUT 2

4.2 I/O setting

The diagram of IO operation steps is as follows:



4.2.1 Configure IO

Connect 24 V, GND and 485_ A and 485_ B. Then you can use **I/O Parameter Configuration** to configure four groups of IO parameters. It is recommended to use serial port debugging software at PC for configuration. IO parameters are configured as continuous address, and 12 groups of data including 0x0405-0x0410 need to be set.

You can configure the IO parameters of the gripper in two ways, as follows:

The first way:

Use the test software of the gripper for configuration, as shown in Figure 4.1 and Figure 4.2

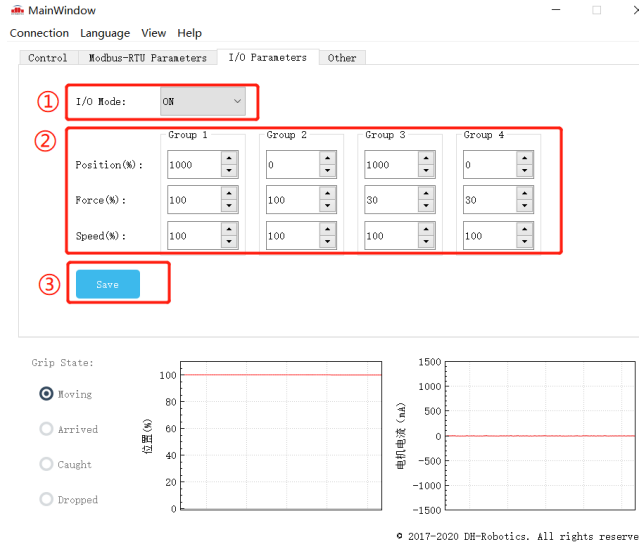


Figure 4.1 Graphical configuration

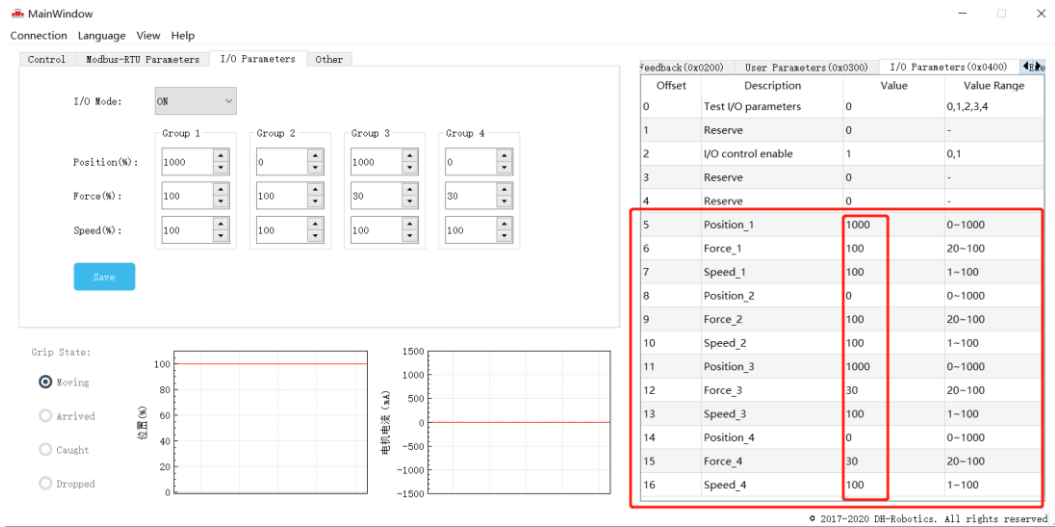


Figure 4.2 Test software register configuration

The second way:

You can use continuous multiple register write 10 (HEX):

Send: 01 10 0405 000C 18 03e8 0014 000A 0100 0014 0002 0000 0064 0005 0250 0064 000a 9f 44

Receive: 01 10 04 05 00 0C D1 3D

4.2.2 Open IO

Turn on the IO mode switch and write 01 at the register of 0x0402 to open it, as shown below:

The specific instructions are as follows:

Send: 01 06 04 02 00 01 E8 FA

Return: 01 06 04 02 00 01 E8 FA

4.2.3 Save settings

Save the configured parameters, and write 01 at the register of 0x300 for saving.

Send: 01 06 03 00 01 48 4e

Return: 01 06 03 00 01 48 4e

4.2.4 Restart

After power off, you can connect the input and output to the corresponding equipment, and power on after confirming that the wiring is correct. The gripper will be initialized automatically. Then the gripper is controlled according to the input signal, and the running state is feed back through output.

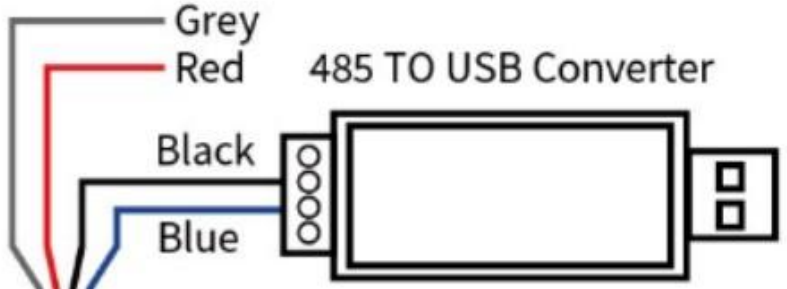


PGE-2 Gripper User Manual

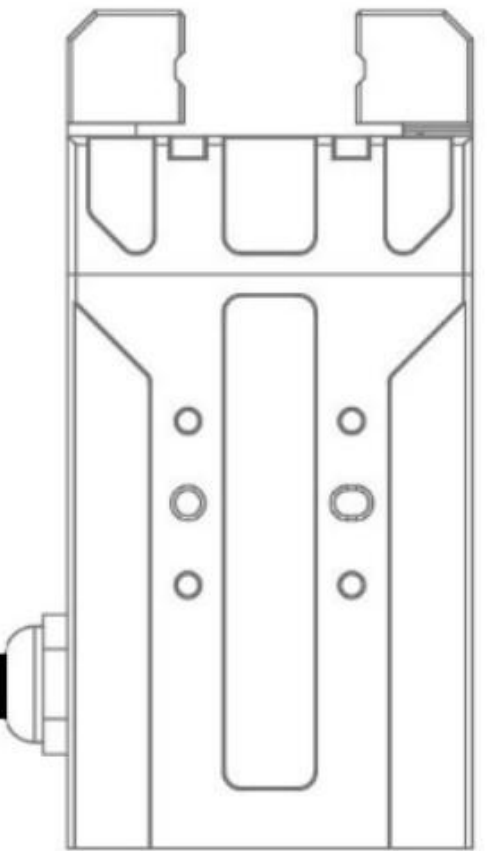
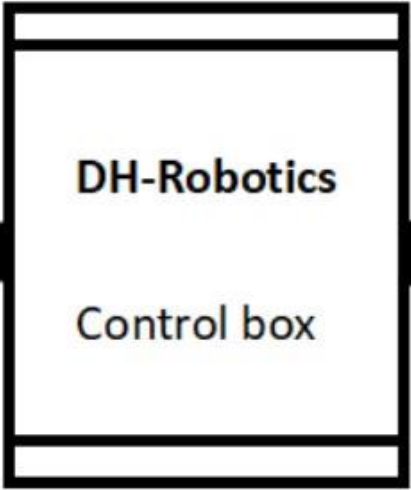
**(This document only for Dobot MG400)
Ver1.1_20211015**

How to connect the computer to configure the gripper

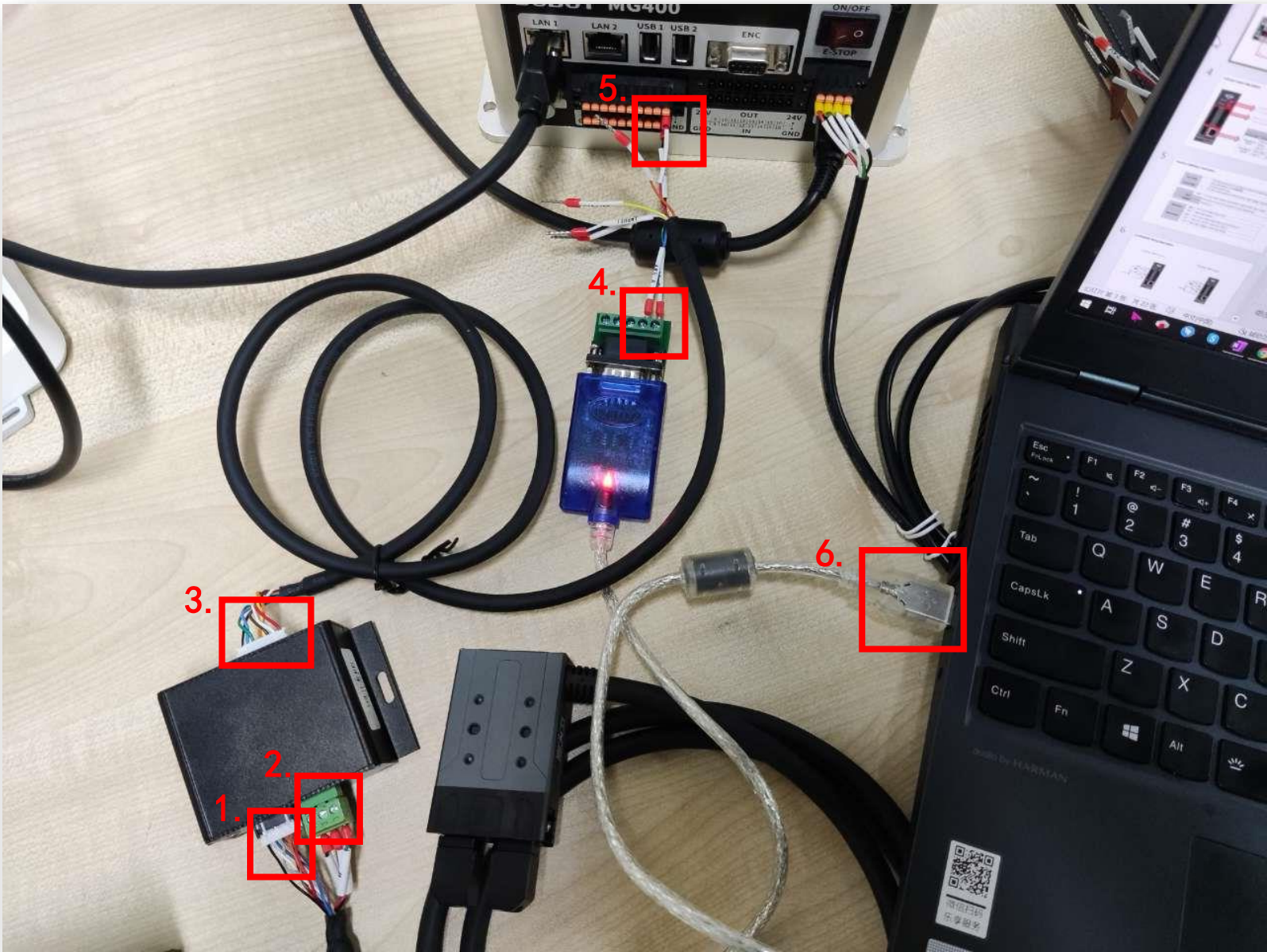
Wiring for communication with PC



Colour	Description
Blue	485_B
Black	485_A
Red	24V
Grey	GND



Top view of actual wiring



Actual wiring (1、2、3)



1. The black line is on the upper left and the white line is on the lower left
2. Black、 Red、 Blue

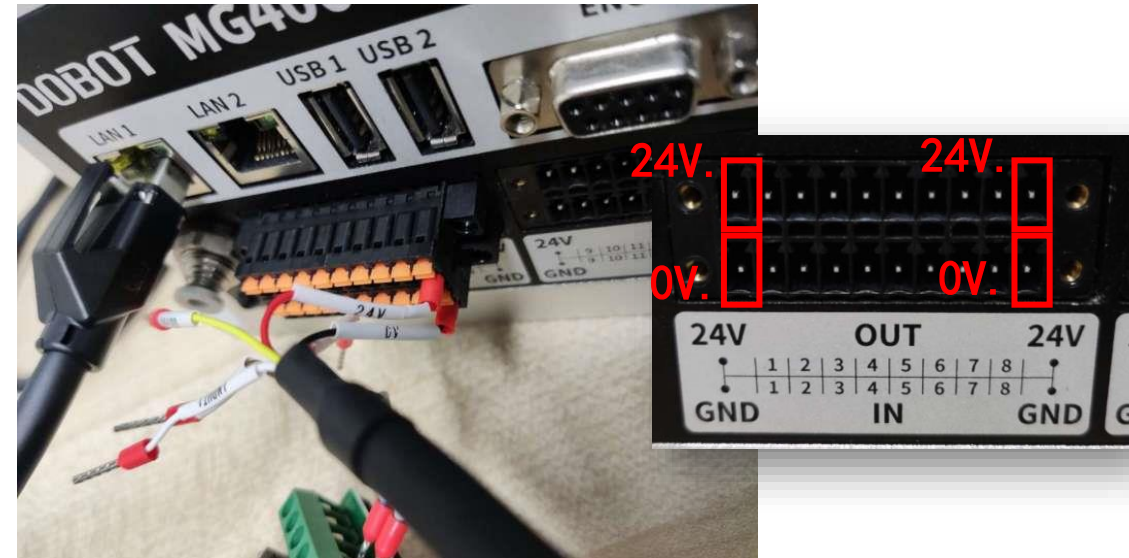


3. The red line is on the left and the black line is on the right

Actual wiring (4、5)

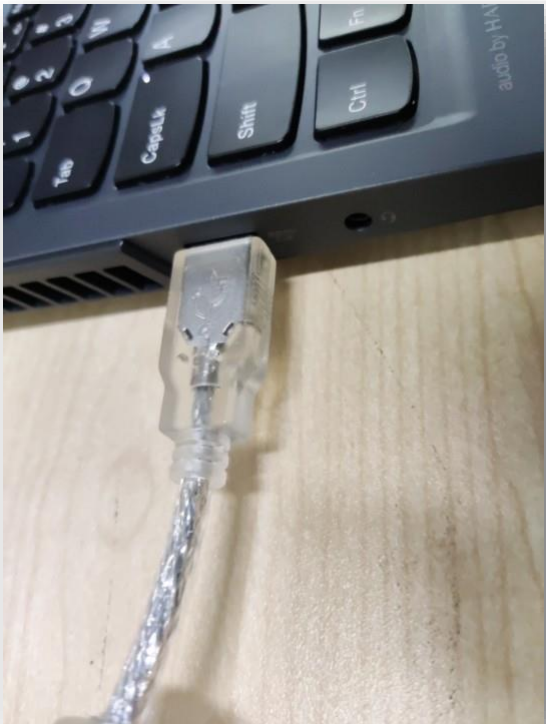


4. “485_ A” to “T/ R” +,
“485_ B” to “T/ R-”



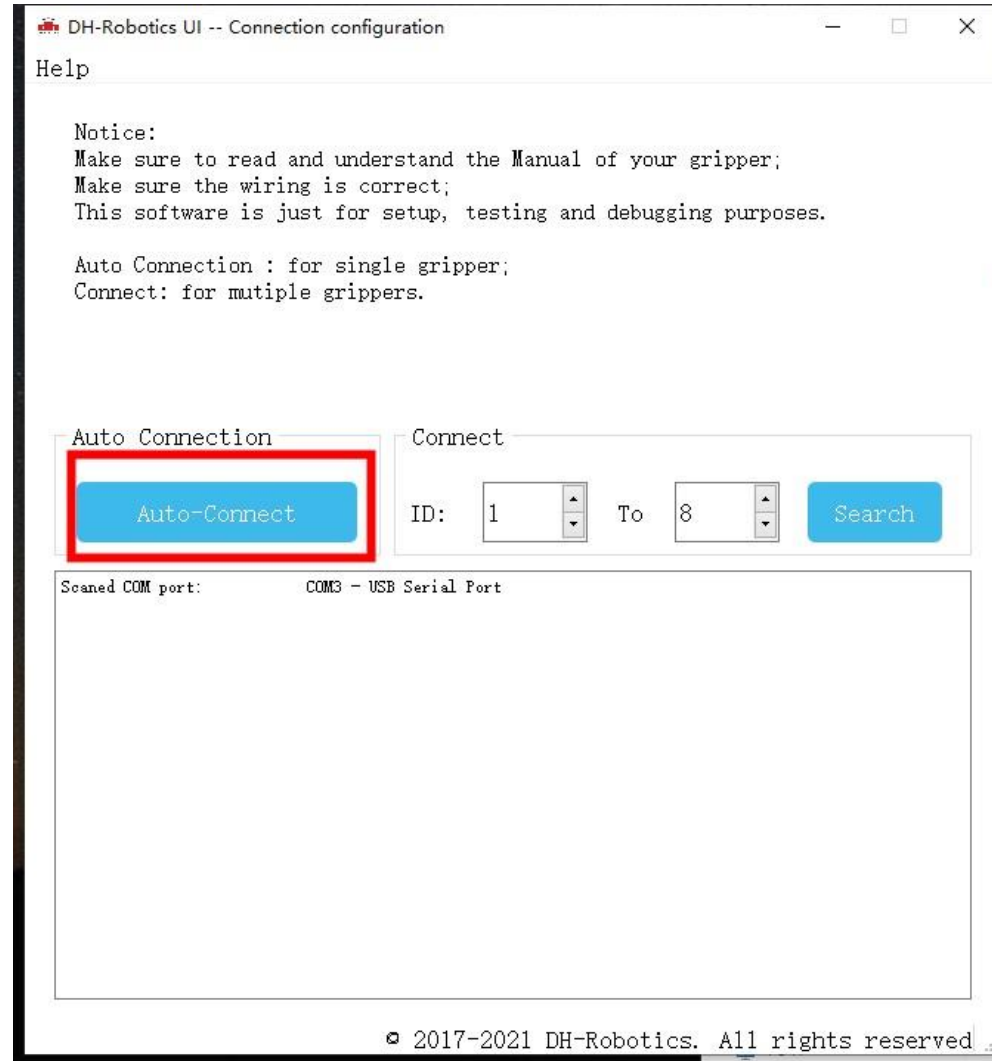
5. “24v(red)” to “24V” ,
“0V(black)” to “0V”

Actual wiring (6)



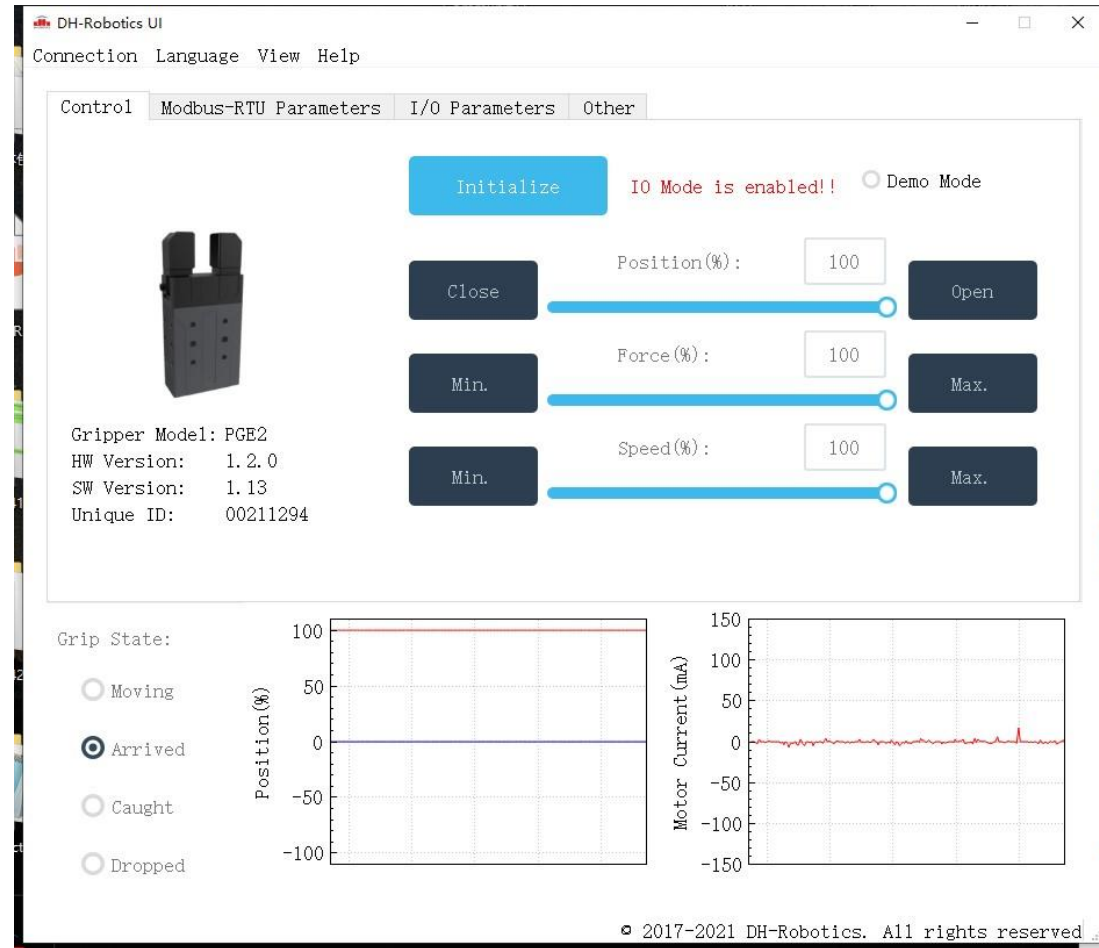
6. USB

Configuration software instructions



Open the software, Click "Auto-connect"

Instructions for parameter setting software

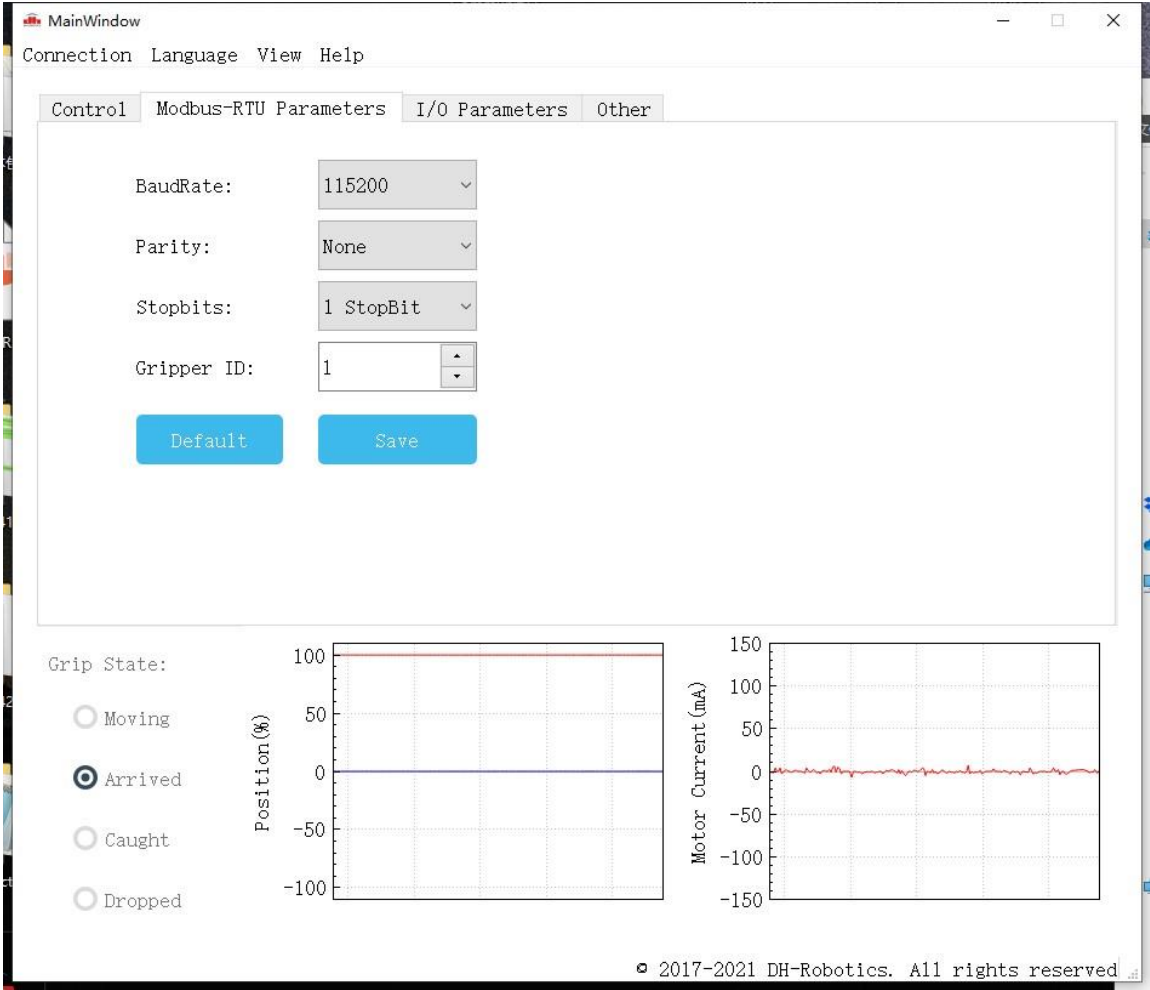


After the connection is successful, the setting home page is displayed

Initialize: Back to the initial position

Demo Mode: Exercise test

Instructions for parameter setting software



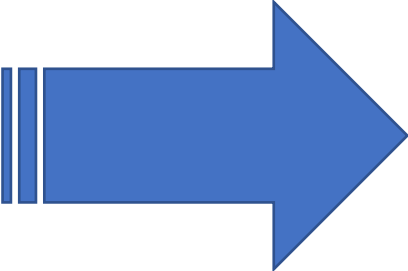
Communication settings

Instructions for parameter setting software

The screenshot shows the 'I/O Parameters' tab in the DH-Robotics UI. The 'I/O Mode' is set to 'ON'. Below, four groups of parameters are defined:

Parameter	Group 1	Group 2	Group 3	Group 4
Position(%)	1000	0	1000	0
Force(%)	100	100	30	30
Speed(%)	100	100	100	100

A 'Save' button is located below the parameter groups. At the bottom, the 'Grip State' is shown with radio buttons for 'Moving', 'Arrived' (selected), 'Caught', and 'Dropped'. Two graphs are displayed: 'Position(%)' on the left and 'Motor Current (mA)' on the right. The 'Position(%)' graph shows a constant value of 1000. The 'Motor Current (mA)' graph shows a fluctuating signal around 0 mA. The footer text reads '© 2017-2021 DH-Robotics. All rights reserved'.



Four motion postures

Instructions for parameter setting software

INPUT 1	INPUT 2	Pin state	I/O state	Perform action
High resistance	High resistance	0 0	Group 1	Target position 1, Target force 1, Target speed 1
0V	High resistance	1 0	Group 2	Target position 2, Target force 2, Target speed 2
High Resistance	0V	0 1	Group 3	Target position 3, Target force 3, Target speed 3
0V	0V	1 1	Group 4	Target position 4, Target force 4, Target speed 4

Four motion postures

Instructions for parameter setting software

INPUT 1	INPUT 2	Pin state	Perform action
High Resistance	High Resistance	0 0	Gripper running
0V	High Resistance	1 0	The gripper posture is in place, and no item are detected
High Resistance	0V	0 1	The gripper detects the item
0V	0V	1 1	Item drop

Four motion postures

How to connect the gripper with the Mg400

Wiring with Dobot

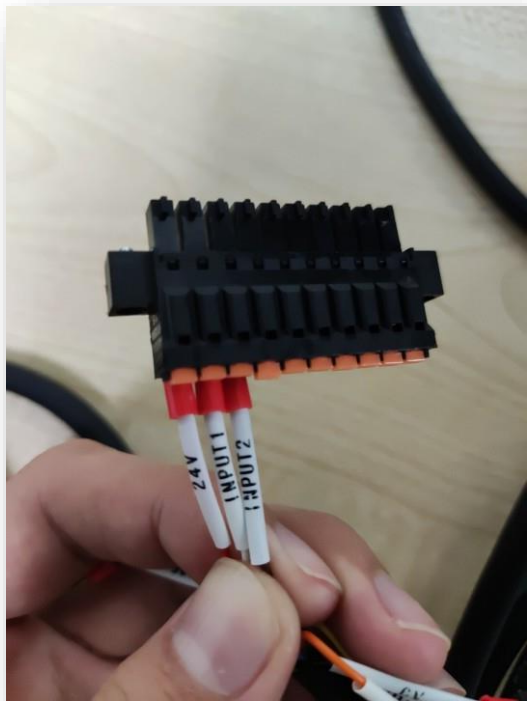


1. The black line is on the upper left and the white line is on the lower left
2. Black、 Red、 Blue

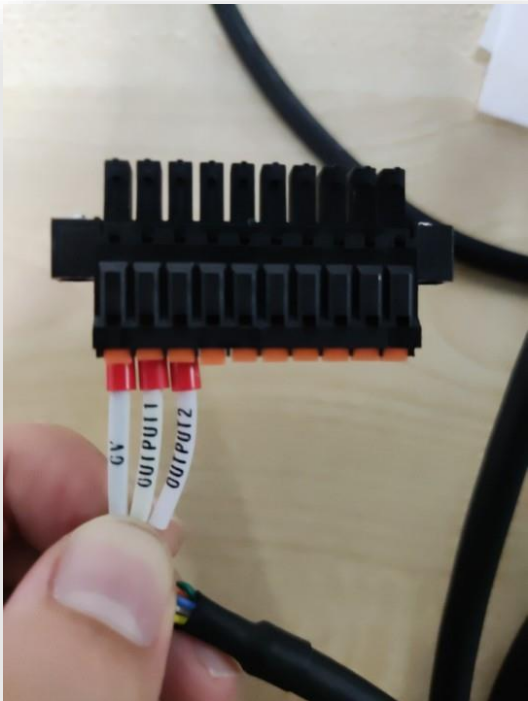


3. The red line is on the left and the black line is on the right

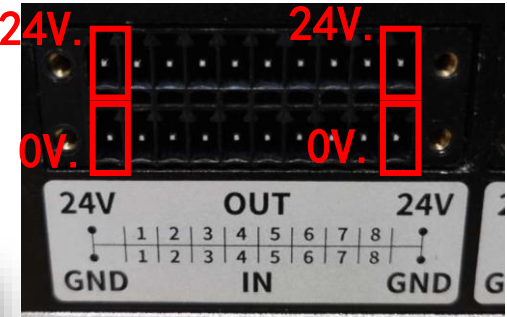
Wiring with Dobot



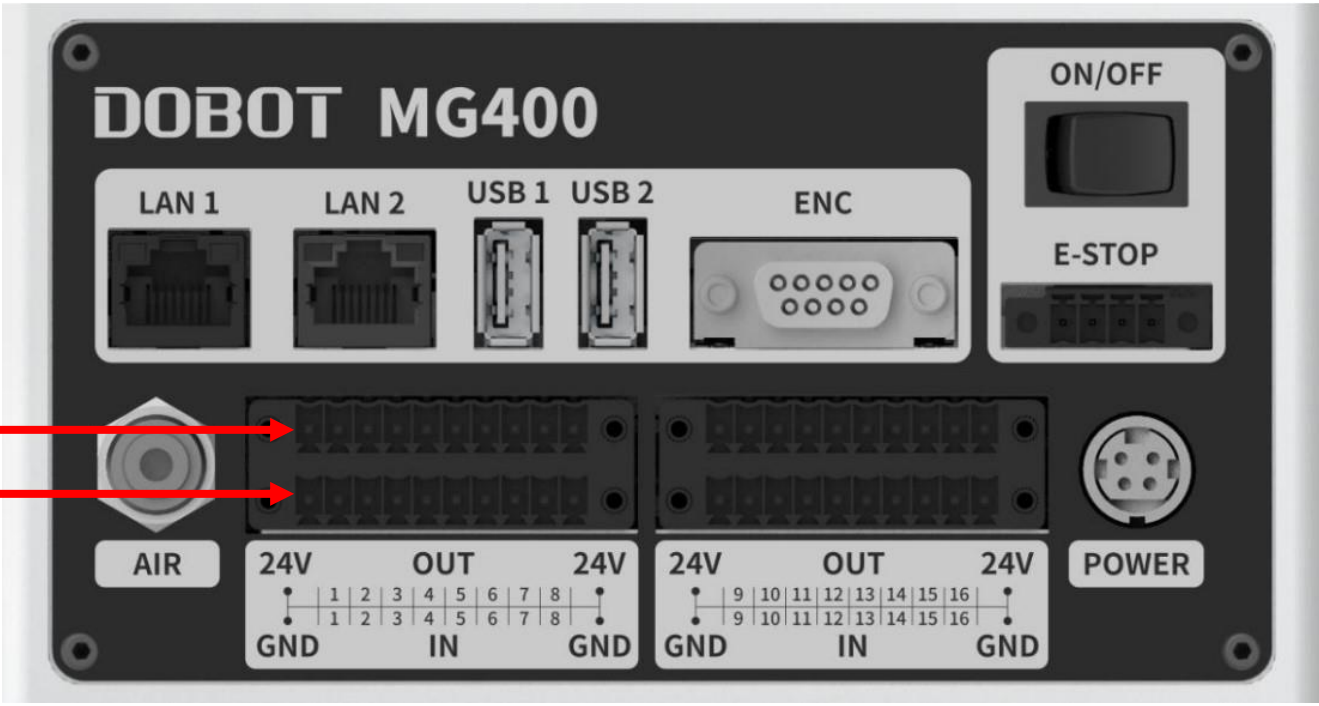
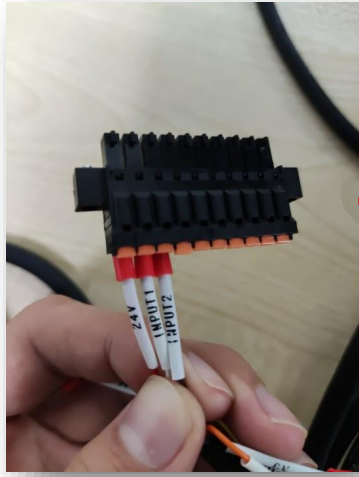
1. 24V、INPUT1、INPUT2



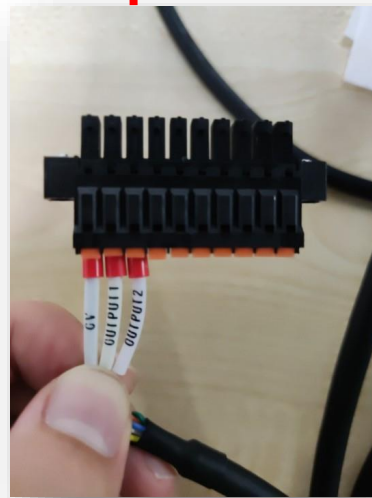
2. 0V、OUTPUT1、OUTPUT2



Wiring with Dobot



1. 24V、INPUT1、INPUT2



2. 0V、OUTPUT1、OUTPUT2

Use example of Gripper

Testing Script Program Demo Screenshot

The screenshot displays a code editor window with the following components:

- Workspace:** A tree view on the left showing a folder named 'Workspace' containing an 'Empty' folder, a 'thread' file, a 'src0' file, and two other files named 'point' and 'global'.
- Code Editor:** The main area contains a script with 19 lines of code:

```
1 while 1 do
2   ----Gripper with default settings-----
3   DO(1,ON)  --Mode 1, Gripper open (Group 1)
4   Wait(1000)
5   DO(1,OFF) --Mode 1, Gripper close(Group 2)
6   Wait(1000)
7   -----
8   DO(2,ON)  --Mode 2 Open
9   Wait(1000)
10  DO(1,ON)  --Mode 2, Gripper open (Group 3)
11  Wait(1000)
12  DO(1,OFF)
13  Wait(1000) --Mode 2, Gripper close (Group 4)
14  DO(2,OFF)  --Mode 2 close
15  Wait(1000)
16  -----
17 end
18
19
```
- Menu Bar:** Located at the top, it includes 'Save', 'Undo', 'Redo', 'Cut', 'Copy', 'Paste', and 'Comment'.
- Console:** At the bottom, it shows a log of user operations:

```
2021-10-17 23:06:14 User Operation: open project: test
2021-10-17 23:06:14 User Operation: Turn to non-running state
2021-10-17 23:06:15 User Operation: Current State: Stop
2021-10-17 23:06:15 User Operation: Robot state Changed: disable
2021-10-17 23:06:26 User Operation: open project: Empty
2021-10-17 23:06:26 User Operation: Turn to non-running state
2021-10-17 23:06:27 User Operation: Robot state Changed: disable
```

Testing Script Program Demo Code

```
while 1 do
----Gripper with default settings-----
DO(1,ON) -----Mode 1, Gripper open (Group 1)
Wait(1000)
DO(1,OFF) -----Mode 1, Gripper close(Group 2)
Wait(1000)
-----
DO(2,ON) -----Mode 2 Open
Wait(1000)
DO(1,ON) -----Mode 2, Gripper open (Group 3)
Wait(1000)
DO(1,OFF)
Wait(1000) -----Mode 2, Gripper close (Group 4)
DO(2,OFF) -----Mode 2 close
Wait(1000)
-----
end
```