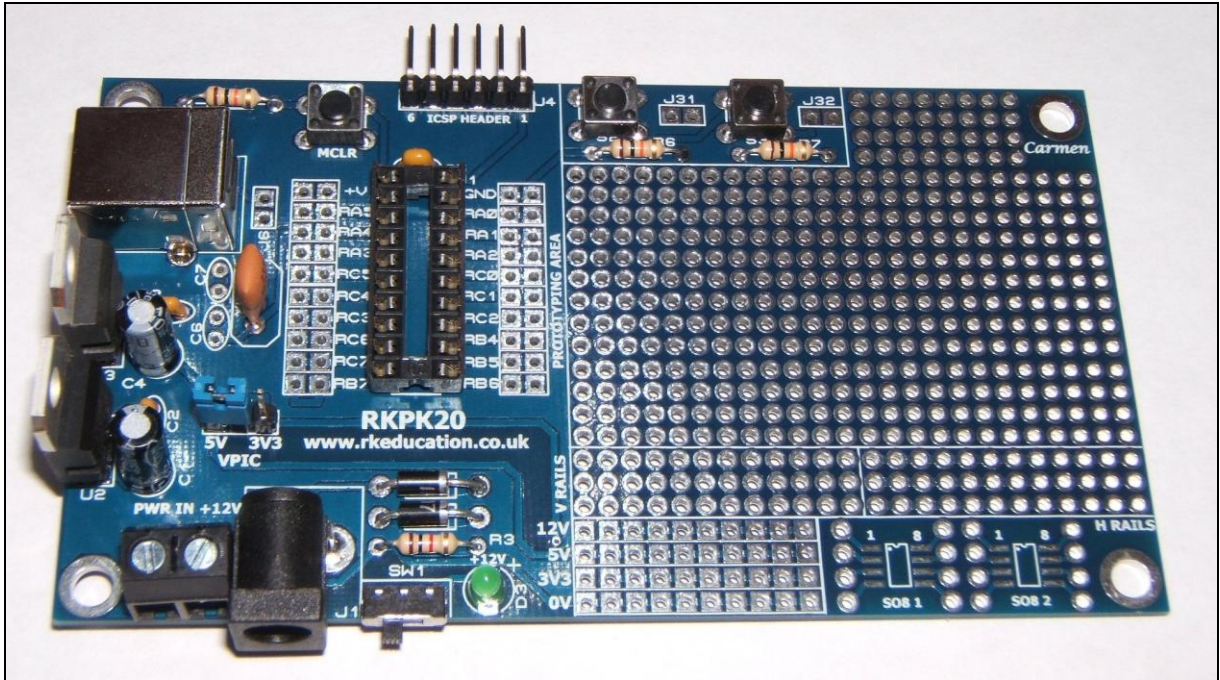
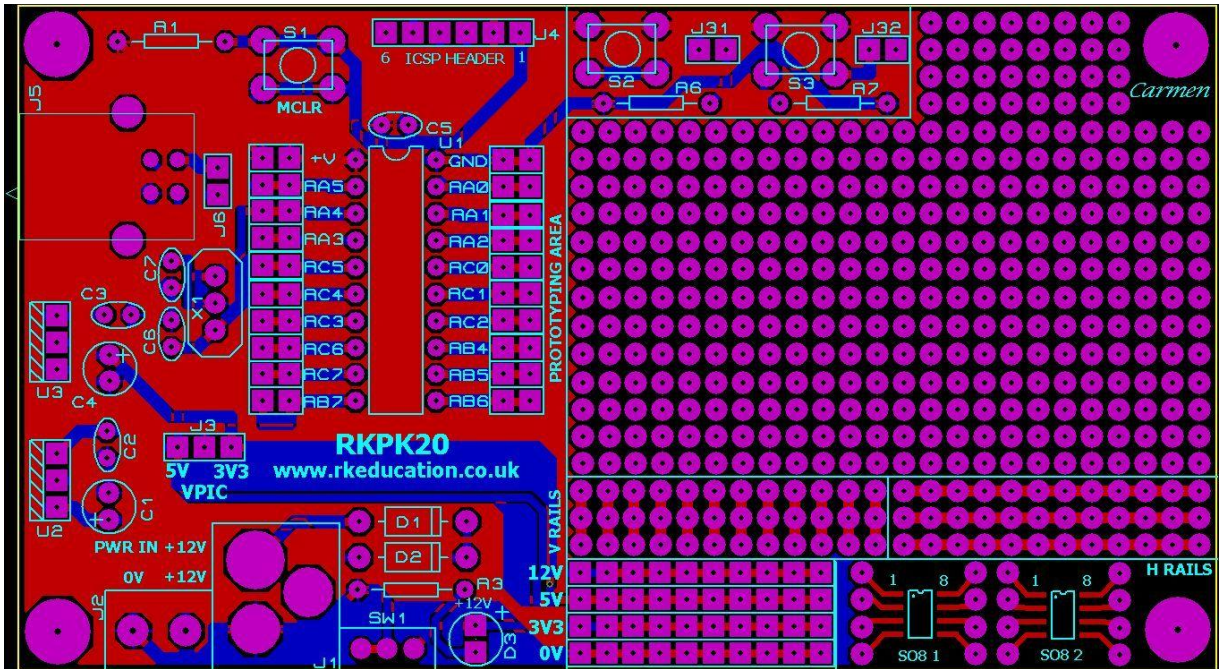


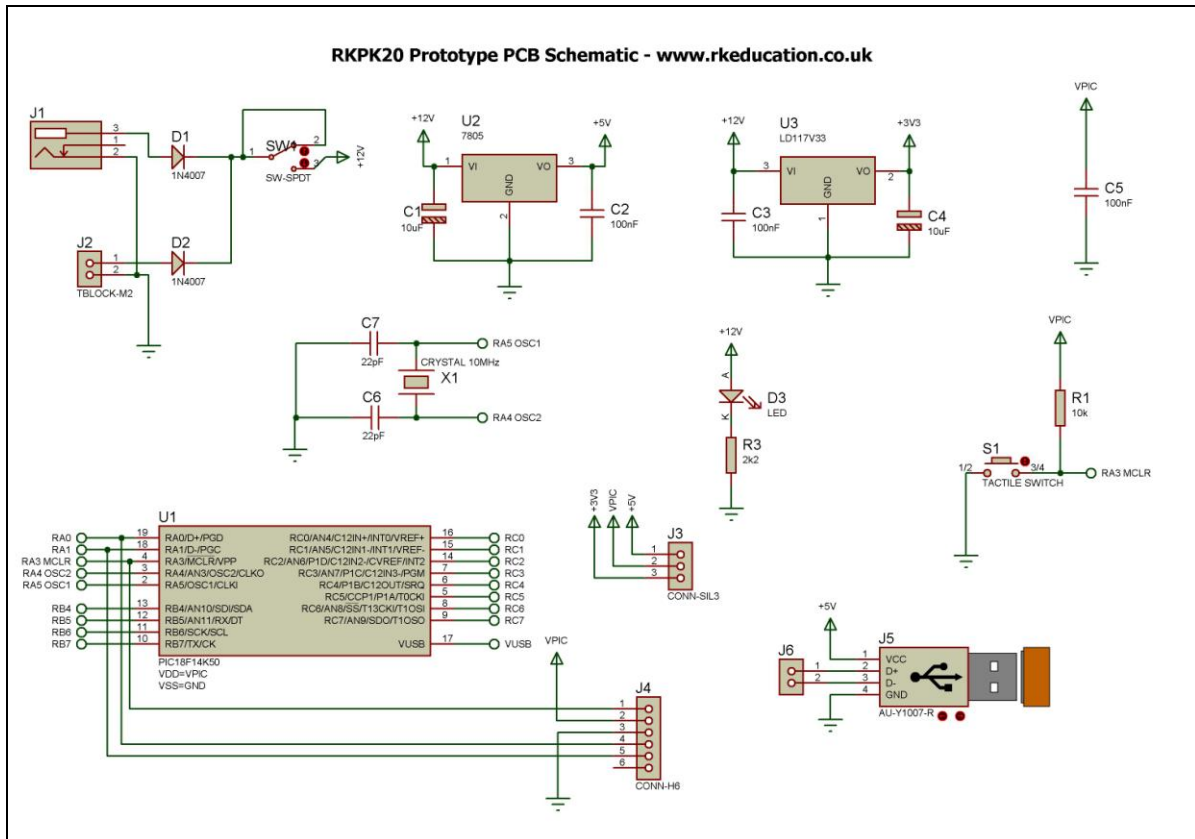
70-9130 RKPK20 Prototype PCB Kit Component List and Instructions



Constructed PCB



PCB Layout



Schematic

Description

The RKPK20 prototype project PCB has been designed to use 20 pin PIC microcontrollers such as the PIC16F1459.

- Software is downloaded from a PC into the microcontroller via a PicKit programmer from Microchip or equivalent
- A USB socket is included
- The clock reference is from a ceramic resonator or crystal
- All input and output pins have a PTH
- A large prototyping area
- 2 tactile switches available for prototyping
- Power rails on the prototyping area
- Powered from a terminal block or DC power socket
- +12V DC, +5V DC and +3V3 regulated outputs
- Selectable power for the MCU - 3V3 or 5V DC
- Power selected using a 3 pin header and jumper
- Power switch and LED power indicator

Components List

J1 - 2.1mm DC socket
J2 - 2 way 5mm pitch terminal block
J3 - 3 way header plug
J4 - 6 way header plug
J5 - PCB mount USB socket - B type
C1, C4 - 10 μ F electrolytic capacitor 16VDC
C2, C3, C5 - 100nF multilayer ceramic capacitor
C6, C7 - Capacitors for crystal oscillator, please use value specified for the chosen PIC
D1, D2 - 1N4007
D3 - 3mm LEDs (power indicator)
R1, R6, R7 - 10k Ω ¼ watt resistor (brown black orange)
R3 - 1k Ω ¼ watt resistor (brown black red)
S1, S2, S3 - 6mm tactile switch
SW1 - Ultra miniature slide switch for power switch
U1 - 20 way DIP socket with microcontroller e.g. PIC16F1459
U2 - 7805 voltage regulator TO220 package
U3 - LD1117V33 voltage regulator TO220 package
X1 - Ceramic resonator or crystal oscillator

When constructing always start with the components that have the lowest profile and work high, for example start with the resistors and end on the 7805 voltage regulator.

Instructions

The PCB has been designed to use 20 pin PIC microcontrollers e.g. PIC16F1459. For instructions on how to use your chosen PIC please see the appropriate website.

Connecting Power

The power is connected to the terminal block marked PWR IN, the 0V input, usually black is put in the left terminal and the +VE, usually red, is put in the right terminal. Power can also be supplied via the 2.1mm DC socket, a regulated 12V DC 1A power supply should be used. The circuit incorporates a 7805 and a LD1117V33 voltage regulator. A heat sink may need to be added to the voltage regulators if a high current is required from the regulators.

A power switch has been included and is labelled SW1.

Downloading software

Once the software has been written using the PIC Programming Editor (or equivalent) it can be downloaded into the PIC. This is downloaded using a Pickit programmer or equivalent. Insert the programmer into the ICSP header and activate the program function in your Programming Editor. If all goes well it will tell you the program download was successful. There are many different programmers that can be used with this PCB, it is recommended that a Microchip programmer such as a Pickit2 or Pickit3 be used, for details on how to use your chosen programmer please consult the manufacturer's instructions.

Using the prototype area

Using the prototype area is simple and how it is used is dependent on what is being done. Access to all of the pins of U1 is gained by through holes near the pins of U1, simply connect using jumper wires. There are various rails on the prototyping area and these are clearly marked.

RKPK20 Prototype PCB Schematic - www.rkeducation.co.uk

