

### Adafruit BrainCraft HAT - Easy Machine Learning for Raspberry Pi

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- GPIO JST connectors
- Stemma QT

#### Downloads

- Files
- Schematic
- Fab Print

### Overview



The idea behind the Adafruit BrainCraft HAT is that you'd be able to "craft brains" for Machine Learning on the EDGE, with Microcontrollers & Microcomputers. On ASK AN ENGINEER, our founder & engineer chatted with Pete Warden, the technical lead of the mobile, embedded TensorFlow Group on Google's Brain team about what would be ideal for a board like this.



And here's what we designed! The BrainCraft HAT has a 240×240 TFT IPS display for inference output, slots for a camera connector cable for imaging projects, a 5 way

joystick and button for UI input, left and right microphones, stereo headphone out, a stereo 1 Watt speaker out, three RGB DotStar LEDs, two 3 pin STEMMA connectors on PWM pins so they can drive NeoPixels or servos, and Grove/STEMMA/Qwiic I2C port. This will let people build a wide range of audio/video AI projects while also allowing easy plug-in of sensors and robotics!



A controllable mini fan attaches to the bottom, and can be used to keep your Pi cool while doing intense AI inference calculations. Most importantly, there's an On/Off switch that will completely disable the audio codec, so that when it's off, there's no way it's listening to you.



#### Features:

- 1.54" IPS TFT display with 240x240 resolution that can show text or video
- Stereo speaker ports for audio playback either text-to-speech, alerts or for creating a voice assistant.
- Stereo headphone out for audio playback through a stereo system, headphones, or powered speakers.
- Stereo microphone input perfect for making your very own smart home assistants
- Two 3-pin JST STEMMA connectors that can be used to <u>connect more buttons</u> (), a relay (), or even some NeoPixels! ()
- STEMMA QT plug-and-play I2C port (), can be used with any of our 50+ I2C STEMMA QT boards (), or can be used to connect to Grove I2C devices with an adapter cable ().
- 5-Way Joystick + Button for user interface and control.
- Three RGB DotStar LEDs for colorful LED feedback.



The STEMMA QT port means you can attach heat image sensors like the <u>Panasonic</u> <u>Grid-EYE</u> () or <u>MLX90640</u> (). Heat-Sensitive cameras can be used as a person detector, even in the dark! An external accelerometer can be attached for gesture or vibration sensing such as machinery/industrial predictive maintenance projects

### **Pinouts**





.3.3V Raspl	berry Pi Model B+	. <b>5.</b> 0V
3.3U       1*2         SDA       3*2         SCL       5*2         FAN       7*2         9*2       9*2         BUTTON 1*2       JOY D         JOY D       13*2         JOY D       13*2         JOY D       15*2         IFI MO\$**2       15*1         SPI MISU*2       25*2         EEDATA27*2       25*2         IFDC       31*2         PUM1       33*2         JZS_LRCHO*2       39*2	3.3U         5.0U           SDA         5.0U           SCL         GND           GPI04         TXD           GND         RXD           GPI017         GPI018           GPI022         GPI023           3.3U         +           GPI022         GPI023           3.3U         +           GPI05         GND           SPI_MOSI         GND           SPI_SCLK         #SPI_CE1           EEDATA         EECLK           GPI05         GND           GPI06         GPI012           GPI013         GND           GPI019         GPI016           GPI026         GPI020           GND         GPI021	2*2 5.00 4*2 6*2 8*2 TXD 10*2PXD 12*2T2S_BCLK 14*2 16*2J0Y_U 18*2J0Y_R 20*2 22*2TFT_DC 24*2TFT_DC 24*2TFT_CS 26*2SPI_CE1 28*2FFCLK 30*2 32*2PWMØ 34*2 36*2J0Y_IN 38*2T2S_DIN 40*2T2S_DOUT

### Power

- 5.0V Connected to the display backlight
- 3.3V Connected to the display power and also the STEMMA QT / Qwiic connector
- GND Ground for everything

### Display



The display is a 1.54" wide-angle TFT LCD.

MOSI, SCK, GPIO #25, CEO - These are the display control pins. Note that MISO is not connected, even though it is an SPI pin, because you cannot read back from the display.

GPIO #26 - This is the display backlight pin. Used to turn on and off the backlight.

### Buttons and Joystick



These pins have a 10K pullup to 3.3V so when the button is pressed or the joystick is moved/pressed, you will read a LOW voltage on these pins.

GPIO#17 - Button GPIO #16 - Joystick select GPIO #22 - Joystick left GPIO #23 - Joystick up GPIO #24 - Joystick right GPIO #27 - Joystick down

### Sound



GPIO #18, GPIO #19, GPIO #20, GPIO #21 -I2S Digital Audio.

Speakers - The two speaker connectors are located on the bottom in the middle, labeled Right and Left. Plug in an enclosed speaker () or use a JST 2PH cable to attach custom speakers ().

Microphones - The two mics are in the middle of each side, labeled Left Mic and Right Mic.

Headphones - A headphone jack is located on the bottom right. Use any headphones or Line-Out to another audio system.

On/Off Switch - Located on the left, towards the top, switches audio on and off.

### STEMMA QT Connector



SCL, SDA - I2C data for the STEMMA QT / Qwiic connector. Not used by buttons or display. Can also use with Grove sensors with an adapter cable (). Great for quickly adding sensors or accessories with plugand-play.

### **Digital/Analog Connectors**



GPIO#12 and GPIO #13 - 3-pin JST digital or analog connectors. Easily connect things like NeoPixels () or servos () using this 2mm connector. You can also use a generic JST cable to connect to a breadboard. ()

### DotStar LEDs



Three fully color RGB addressable LEDs can provide feedback or a light show. Uses DotStar protocol (not NeoPixel) so any microcomputer can easily control the lights.

GPIO #5 - DotStar LED data pin. GPIO #6 - Dotstar LED clock pin. Fan



GPIO #4 - The fan is on this pin.

## **Required Parts**

Before you start, you'll need some parts to make your BrainCraft HAT run! At a minimum you will need

## Raspberry Pi Computer

A working Raspberry Pi (Pi 4+ needed for vision projects, any Pi for audio-only projects)



Raspberry Pi 4 Model B - 2 GB RAM

NOTE: Due to stock limitations we may only be able to offer refunds or store credit for Pis that are defective, damaged or lost in...

https://www.adafruit.com/product/4292

Power supply



# 5V 2.5A Switching Power Supply with 20AWG MicroUSB Cable

Our all-in-one 5V 2.5 Amp + MicroUSB cable power adapter is the perfect choice for powering single-board computers like Raspberry Pi, BeagleBone, or anything else that's...

https://www.adafruit.com/product/1995



#### Official Raspberry Pi Power Supply 5.1V 3A with USB C

The official Raspberry Pi USB-C power supply is here! And of course, we have 'em in classic Adafruit black! Superfast with just the right amount of cable length to get your Pi 4...

https://www.adafruit.com/product/4298

And an SD card. It can be blank or come with software on it.



#### SD/MicroSD Memory Card (8 GB SDHC) Add mega-storage in a jiffy using this 8 GB class 4 micro-SD card. It comes with a SD adapter so you can use it with any of our shields or adapters. Preformatted to FAT so it works out...

https://www.adafruit.com/product/1294

## For Vision projects

you'll also want a Raspberry Pi camera, a long cable (optional) and camera case (optional)



#### Raspberry Pi Camera Board v2 - 8 Megapixels

Snap, snap! The Camera v2 is the new official camera board released by the Raspberry Pi Foundation!The Raspberry Pi Camera Board v2 is a high quality 8... https://www.adafruit.com/product/3099



#### Flex Cable for Raspberry Pi Camera or Display - 1 meter

This cable will let you swap out the stock 150mm long flex cable from a Raspberry Pi Camera (either 'classic' or 'NoIR' type) or Raspberry Pi Display for a different... https://www.adafruit.com/product/2143



# Adafruit Raspberry Pi Camera Board Case with 1/4" Tripod Mount

This is a basic, classic Adafruit Raspberry Pi Camera Board Enclosure with a black base and a clear top. The case is as minimal as it gets, coming in just... https://www.adafruit.com/product/3253

## For Audio Projects

You'll want at least a set of headphones or plug-in speakers!



#### Cell-phone TRRS Headset - Earbud Headphones w/ Microphone

These earbud headphones are the perfect accessory for your FONA - they've been tested to work with our modules but can be used with any iOS or Android device that uses a TRRS...

https://www.adafruit.com/product/1966



Mono Enclosed Speaker with Plain Wires -3W 4 Ohm

Listen up! This single 2.8" x 1.2" speaker is the perfect addition to any audio project where you need 4 ohm impedance and 3W or less of power. We... https://www.adafruit.com/product/4445

## Raspberry Pi Setup

OK now you have all your parts in order, it's time to get your Raspberry Pi computer set up with the HAT or Bonnet.

## Step 1 - Burn SD Card

Use Etcher or the Raspberry Pi Imager () to burn the latest Raspbian Lite to an SD card (you can use full but we won't be using the desktop software and it takes up a bunch of room.

If you are using the Raspberry Pi Imager, you can press Ctrl+Shift+x to get to advanced options.



If you enabled SSH and WiFi credentials in the Imager, you can skip steps 2 and 3

## Step 2 - Configure log-in access

You'll need to be able to log into your Pi, either enable SSH access (and use and Ethernet cable) (), use a USB to serial cable, or connect a monitor and keyboard. Basically get it so you can log in.

We have a quickstart guide here () and here that you can follow (), or there's dozens of online guides. it is assumed by the next step you are able to log in and type commands in - ideally from a desktop computer, so you can copy and paste in some of the very long commands!

## Step 3 - Log in & Enable Internet

Once you've logged in, enable WiFi (if you have built in WiFi) with sudo raspi-config () so you can ssh in.

Enable SSH as well if you haven't yet, also via sudo raspi-config



After you're done, reboot, and verify you can log into your Pi and that it has internet access by running ping -c 3 raspberrypi.org and seeing successful responses.

pi@raspberrypi:~ \$ ping -c 3 raspberrypi.org
PING raspberrypi.org (93.93.135.117) 56(84) bytes of data.
64 bytes from 93.93.135.117 (93.93.135.117): icmp_seq=1 ttl=56 time=85.1 ms
64 bytes from 93.93.135.117 (93.93.135.117): icmp_seq=2 ttl=56 time=87.6 ms
64 bytes from 93.93.135.117 (93.93.135.117): icmp_seq=3 ttl=56 time=91.1 ms
raspberrypi.org ping statistics
3 packets transmitted, 3 received, 0% packet loss, time 5ms
rtt min/avg/max/mdev = 85.056/87.927/91.094/2.485 ms
pi@raspberrypi:~ \$

## Step 4 - Update/Upgrade

Now that you are logged in, perform an update/update:

```
sudo apt update
sudo apt-get update
sudo apt-get -y upgrade
```

and

```
sudo apt-get install -y python3-pip
sudo pip3 install --upgrade setuptools
```



OK you've now got a nice, clean, connected, and up-to-date Pi!

## Blinka Setup

Blinka is our CircuitPython library compatibility layer. It allows many of the libraries that were written for CircuitPython to run on CPython for Linux. To learn more about Blinka, you can check out our CircuitPython on Linux and Raspberry Pi () guide.

We put together a script to easily make sure your Pi is correctly configured and install Blinka. It requires just a few commands to run. Most of it is installing the dependencies.

```
cd ~
sudo pip3 install --upgrade adafruit-python-shell
wget https://raw.githubusercontent.com/adafruit/Raspberry-Pi-Installer-Scripts/
master/raspi-blinka.py
sudo python3 raspi-blinka.py
```

When it asks you if you want to reboot, choose yes.



Finally, once it reboots, there are just a couple CircuitPython libraries to install for the BrainCraft HAT or Voice Bonnet.

The DotStar library is for controlling the 3 on-board DotStar LEDs and the Motor library is for testing out the GPIO pins.

pip3 install --upgrade adafruit-circuitpython-dotstar adafruit-circuitpython-motor adafruit-circuitpython-bmp280



That's it for Blinka and CircuitPython libraries.

## Audio Setup

Start by making sure you've installed I2C support, see the previous page (Blinka Setup) on how to do it!

## Install Voicecard software

Make sure you've got the BrainCraft HAT or Voice Bonnet installed, and I2C support installed as well!

When you run sudo i2cdetect -y 1

you should see an entry under 1A, indicating the hardware sees the audio card. The number may also appear as UU if you already installed software

pi@	as	ober	rry	oi:-	- \$	su	do -	i2co	dete	ect	-у	1				
	0	1	2	3	4	5	6	7	8	9	a	b	С	d	e	f
00:																
10:											1a					
20:																
30:																
40:																
50:													-			
60:																
70:																
pi@	as	ober	rry	oi :-	- \$											

At the command line run:

```
cd ~
sudo apt-get install -y git
git clone https://github.com/HinTak/seeed-voicecard
cd seeed-voicecard
```

Depending on your kernel version, you may need to change your branch. You can check your kernel version by typing uname - r.

If your have a more recent kernel version of 5.10 or higher, use the following:

git checkout v5.9 sudo ./install.sh

If your running an older kernel version around 5.4, use the following:

```
git checkout v5.5
sudo ./install.sh
```

At the end you should see something like this:

Reboot with

sudo reboot

and on reboot run

sudo aplay -l

To list all sound cards, you should see it at the bottom

On a Raspberry Pi 4, your card number may be Card 2 instead of 1 because of the second HDMI port. You'll need to make some changes to some of the commands to reflect this further down.



If your card number differs from the above image, take note of your number.

You can use alsomixer to adjust the volume, dont forget to select the card with F6



A gain of about 60% is plenty loud!



## Headphone/Speaker Test

Make sure the Audio On/Off switch is set to ON!

With either headphones plugged into the headphone jack or a speaker attached to the speaker port, run

speaker-test -c2

you will hear white noise coming out of the speakers/headphones!

If you don't hear anything, make sure you have the audio on/off switch set!

```
pi@raspberrypi:~ $ speaker-test -c2
speaker-test 1.1.8
Playback device is default
Stream parameters are 48000Hz, S16_LE, 2 channels
Using 16 octaves of pink noise
Rate set to 48000Hz (requested 48000Hz)
Buffer size range from 12000 to 18000
Period size range from 6000 to 6000
Using max buffer size 18000
Periods = 4
was set period_size = 6000
was set buffer_size = 18000
 0 - Front Left
  - Front Right
 1
Time per period = 5.748783
 0 - Front Left
  - Front Right
```

## Microphone Test

There are two microphones, and now we can test that they work. This test is best done with headphones, not using the speaker port, because it can cause a painful feedback effect if the speakers are next to the mics!

Run:

#### sudo arecord -f cd -Dhw:1 | aplay -Dhw:1

If your sound card ID is not #1, then replace the number in both of the -Dhw: parameters with your actual number.

Then either gently rub each microphone, or speak to hear yourself echoed!



Control-C to quit when done

Your audio subsystem is now completely tested!

### Python Libraries

The Microphone and Voice Card are installed as Linux level devices, so using them in is done as you would with any system level audio device. If you would like to make use of audio in Python, you can use the PyAudio library. To install pyaudio and its dependencies, run the following code:

```
sudo apt-get install -y libportaudio2 portaudio19-dev
sudo pip3 install pyaudio
```

### Python Usage

Here is a basic test script to enumerate the devices and record for 10 seconds. When prompted, choose the device called seeed-2mic-voicecard.



Copy and paste the following code into a file called audiotest.py.

```
import pyaudio
import wave
FORMAT = pyaudio.paInt16
CHANNELS = 1
                      # Number of channels
BITRATE = 44100
                     # Audio Bitrate
CHUNK SIZE = 512
                     # Chunk size to
RECORDING_LENGTH = 10 # Recording Length in seconds
WAVE_OUTPUT_FILENAME = "myrecording.wav"
audio = pyaudio.PyAudio()
info = audio.get_host_api_info_by_index(0)
numdevices = info.get('deviceCount')
for i in range(0, numdevices):
    if (audio.get_device_info_by_host_api_device_index(0,
audio.get_device_info_by_host_api_device_index(0, i).get('name'))
print("Which Input Device would you like to use?")
device id = int(input()) # Choose a device
print("Recording using Input Device ID "+str(device_id))
stream = audio.open(
    format=FORMAT,
    channels=CHANNELS,
    rate=BITRATE,
    input=True,
    input device index = device id,
    frames_per_buffer=CHUNK_SIZE
)
recording frames = []
for i in range(int(BITRATE / CHUNK SIZE * RECORDING LENGTH)):
    data = stream.read(CHUNK SIZE)
    recording_frames.append(data)
stream.stop_stream()
stream.close()
audio.terminate()
waveFile = wave.open(WAVE_OUTPUT_FILENAME, 'wb')
waveFile.setnchannels(CHANNELS)
waveFile.setsampwidth(audio.get_sample_size(FORMAT))
waveFile.setframerate(BITRATE)
waveFile.writeframes(b''.join(recording_frames))
waveFile.close()
```

Run the code with the following command:

sudo python3 audiotest.py

When finished, you can test playing back the file with the following command:

aplay recordedFile.wav

## Fan Service Setup

We have a really simple fan service that will control the onboard fan. The reason we have it set up as a service instead of keeping the fan on all the time is so that it doesn't drain too much power from the Pi during the initial power on.

The fan service basically controls turning GPIO 4 on at startup, which is what the fan is connected to. Installing the fan service is really simple and we have a script for doing that.

To install, just type sudo raspi-config

Select Performance Options

🞦 pi@raspberrypi: ~			×
Raspberry Pi 4 Model B Rev 1.1			
Raspberry Pi Software Configuration Tool (raspi-cont	ig)		
1 System Options Configure system settings 2 Display Options Configure display settings 3 Interface Options Configure connections to peripher	rals		
4 Performance Options Configure performance settings 5 Localisation Options Configure language and regional s 6 Advanced Options Configure advanced settings	setti	ngs	
9 About raspi-config Information about this configurat	tion	n tool	
-Selects - Einishs			

Select Fan

P1 Overclock P2 GPU Memory P3 Overlav File System	Configure CPU overclocking Change the amount of memory Frable/disable read-only fil	made available to the G
P4 Fan	Set behaviour of GPIO fan	
<se< td=""><td>lect&gt; <ba< td=""><td>ck&gt;</td></ba<></td></se<>	lect> <ba< td=""><td>ck&gt;</td></ba<>	ck>

#### Select Yes



Would you like to ena	uble fan temperature cont	rol?
<yes></yes>	<no></no>	

And make sure you put down GPIO pin 4 for the fan



You can customize the fan temperature setting



That's it!



You can then 'stress test' by running

- sudo apt-get install stress
- while true; do vcgencmd measure\_clock arm; vcgencmd measure\_temp; sleep 10; done& stress -c 4 -t 900s



When the temperature hits the limit you set earlier, the fan should turn on, and cool the pi back down (in this case I set it to 70 C):



## **Display Module Install**

There's two ways you can use the 1.54" 240x240 display on the BrainCraft HAT. For machine learning purposes, the advanced method is the way to go, so that's what we'll be covering in this guide.

Be aware that you can only choose to do one way at a time. If you choose the advanced way, it will install the kernel driver, which will prevent you from doing it the easy way without uninstalling the driver first.

The easy way is to use 'pure Python 3' and Pillow library to draw to the display from within Python. This is great for showing text, stats, images etc that you design yourself. If you want to do that, the BrainCraft HAT has a pretty close layout to the <u>Ad</u> <u>afruit 1.3" Color TFT Bonnet</u> () including the same type of display and a joystick, though the pinouts are slightly different. If you choose this option, You can skip this page and view the Python Setup page () for instruction for that display.

The advanced way is to install a kernel module to add support for the TFT display that will make the console appear on the display. This is cute because you can have any program print text or draw to the framebuffer (or, say, with pygame) and Linux will take care of displaying it for you. If you don't need the console or direct framebuffer access, please consider using the 'pure Python' technique instead as it is not as delicate.

If you plan on using the Pi Camera for vision projects, you will need to go with the advanced route!

## Installing The 1.54" Kernel Module

We have tried to make this as easy as possible for you by providing a script that takes care of everything. There's only a couple of dependencies needed. To get everything setup, just run the following at the terminal:

```
cd ~
sudo pip3 install --upgrade adafruit-python-shell click
sudo apt-get install -y git
git clone https://github.com/adafruit/Raspberry-Pi-Installer-Scripts.git
cd Raspberry-Pi-Installer-Scripts
sudo python3 adafruit-pitft.py --display=st7789_240x240 --rotation=0 --install-
type=fbcp
```

If you want to use the BrainCraft HAT for vision projects, you will need to install the display driver as FBCP and not console.



When you get asked to reboot, reboot!



That's it! You will now have the BrainCraft HAT with a console display on it

## **Display Module Troubleshooting**

The latest Raspberry Pi Bullseye release is new and may have issues with the PiTFT. In that case, you can try the previous buster release.

### Bullseye Desktop Version Breaking Changes

Raspberry Pi recently release a new major version of Raspberry Pi OS called Bullseye. In our testing the desktop version, which is the default installation with the Raspberry Pi imager, it may not work. The last known for-sure tested-and-working version is May 28, 2021 (<u>https://downloads.raspberrypi.org/raspios\_armhf/images/raspios\_armhf-2021-05-28/</u> ()) from https://downloads.raspberrypi.org/raspios\_armhf/images/ ().

We have applied a fix, but it hasn't been thoroughly tested. Please let us know if you are having issues and you can use the previous release in the meantime.

### Static Issue

The Raspberry Pi Kernel sometimes updates firmware, which can which can break the Frame Buffer Copy mechanism. In this particular case, it only seems to affect the Raspberry Pi 4. The issue appears as a garbled screen that looks like static.



To check your kernel version, run the following command:

dpkg -l raspberrypi-kernel

You should see output similar to the following. If the kernel version is later than 1:1.20 210527, then the following fix should work.



We have a script that is able to set the kernel version to the kernel version prior to it breaking. To "pin" the kernel version to an older version prior to it breaking, you'll need to run a few commands. You can either SSH into the Pi or hook up an HDMI cable, though the display may appear small.

Once you'd at a command prompt, run the following commands. Note that the **1**: prefix in the version number is on purpose because of the way that pinning was recently changed.

```
cd ~
sudo pip3 install --upgrade adafruit-python-shell
wget https://raw.githubusercontent.com/adafruit/Raspberry-Pi-Installer-Scripts/main/
rpi_pin_kernel_firmware.py
sudo python3 rpi_pin_kernel_firmware.py 1:1.20210527-1
```

After it finishes, reboot the Pi.

Once the Pi is back up, the display may appear inverted. To fix this, just run the Adafruit PiTFT script again and reboot a second time.

You can check the new kernel version by running the **dpkg** command again:

dpkg -l raspberrypi-kernel

This time, your version should be 1:1.20210527-1.



### BrainCraft Audio Driver Reinstall

If your display is a BrainCraft HAT and you have pinned your kernel, you should be running a kernel version of around 5.10. You can check this by typing uname - r.



If you pinned to an older version that uses a kernel of 5.4, you may need to reinstall the audio drivers at this point to get sound working. Be sure to follow the BrainCraft HAT Audio Setup instructions () for a kernel version around 5.4 when reinstalling.

### Unpinning the Kernel

To unpin the kernel, just delete the file <a href="https://www.eta.org">/etc/apt/preferences.d/99-adafruit-</a> pin-kernel and update the Pi with the following commands:

sudo apt update sudo apt upgrade

## Camera Test

Now that you have everything set up, it's time to do an initial test with the camera. This should display what the camera sees on the display.

```
sudo pip3 install picamera
```

```
raspistill -t 0
```

raspistill is no long a part of the new Bullseye release of Raspberry Pi OS.



## Python Usage

At this point, you should have just about everything already set up.

Besides the display, audio, and fan, this board has quite a few other useful features on it that can be controlled through Python. We'll go through those and how to control them in Python.

### Joystick and Button

The 5-way Joystick and button just use simple digitalio and each uses a separate GPIO, so they're really simple to control. Here's a little script that will setup the GPIOs, Create Internal Pullups, and then print out the value to the terminal.

```
import time
import board
from digitalio import DigitalInOut, Direction, Pull
BUTTON_PIN = board.D17
JOYDOWN PIN = board.D27
JOYLEFT PIN = board.D22
JOYUP PIN = board.D23
JOYRIGHT_PIN = board.D24
JOYSELECT_PIN = board.D16
for i,pin in enumerate(buttons):
 buttons[i] = DigitalInOut(pin)
  buttons[i].direction = Direction.INPUT
  buttons[i].pull = Pull.UP
button, joyup, joydown, joyleft, joyright, joyselect = buttons
while True:
  if not button.value:
   print("Button pressed")
  if not joyup.value:
   print("Joystick up")
  if not joydown.value:
   print("Joystick down")
  if not joyleft.value:
   print("Joystick left")
  if not joyright.value:
   print("Joystick right")
  if not joyselect.value:
   print("Joystick select")
  time.sleep(0.01)
```

Go ahead and save the above code onto your Pi as button\_test.py and run it with the following command:

#### python button\_test.py

Now try moving the joystick and press the button and you should see it print out what you're pressing.

Joystick left
Joystick left
Joystick up
Button pressed
Button pressed

### DotStar LEDs

The 3 DotStar LEDS can be controlled with the DotStar CircuitPython Library. Here's a little script that will setup the DotStar LEDs and then color cycle them.

```
import time
import board
import adafruit_dotstar
DOTSTAR_DATA = board.D5
DOTSTAR_CLOCK = board.D6
dots = adafruit_dotstar.DotStar(DOTSTAR_CLOCK, DOTSTAR_DATA, 3, brightness=0.2)
def wheel(pos):
    # Input a value 0 to 255 to get a color value.
    # The colours are a transition r - g - b - back to r.
    if pos < 0 or pos &gt; 255:
       return (0, 0, 0)
    if pos < 85:
       return (255 - pos * 3, pos * 3, 0)
    if pos < 170:
       pos -= 85
       return (0, 255 - pos * 3, pos * 3)
    pos -= 170
    return (pos * 3, 0, 255 - pos * 3)
while True:
    for j in range(255):
```

```
for i in range(3):
    rc_index = (i * 256 // 3) + j * 5
    dots[i] = wheel(rc_index & amp; 255)
dots.show()
time.sleep(0.01)
```

Go ahead and save the above code onto your Pi as dotstar\_test.py and run it with the following command:

#### python dotstar\_test.py

The DotStar LEDs should start color-cycling in a rainbow.



### **GPIO JST connectors**

GPIOs 12 and 13 are accessible with the JST connectors on either side of the BrainCraft HAT.

Parts

For this script, we'll just need one part that isn't included with the BrainCraft HAT:



#### Micro Servo with 3-pin JST PH 2mm Cable

This tiny little servo can rotate approximately 180 degrees (90 in each direction), and works just like the standard kinds you're used to but smaller. You can use any...

https://www.adafruit.com/product/4326

#### Wiring

Connect the JST PH 3-pin plug into the GPIO #12 side of the BrainCraftHAT

#### Download Fritzing Diagram

#### Code

```
import time
import board
import pulseio
from adafruit_motor import servo
SERVO_PIN = board.D12
pwm = pulseio.PWMOut(SERVO_PIN, frequency=50)
servo = servo.Servo(pwm, min_pulse=750, max_pulse=2250)
while True:
    for angle in range(0, 180, 5): # 0 - 180 degrees, 5 degrees at a time.
        servo.angle = angle
        time.sleep(0.05)
    for angle in range(180, 0, -5): # 180 - 0 degrees, 5 degrees at a time.
        servo.angle = angle
        time.sleep(0.05)
```

Go ahead and save the above code onto your Pi as servo\_test.py and run it with the following command:

#### python servo\_test.py

The servo should start sweeping back and forth in 5 degree increments.



### Stemma QT

For the Stemma QT port, you can use any of our 50+ sensors, but we're going to use a script that demonstrates using the BMP280 because it's so simple.

#### Parts

For this script, we'll just need a BMP280 and a Stemma QT cable:



#### Adafruit BMP280 I2C or SPI Barometric Pressure & Altitude Sensor

Bosch has stepped up their game with their new BMP280 sensor, an environmental sensor with temperature, barometric pressure that is the next generation upgrade to the... https://www.adafruit.com/product/2651



#### STEMMA QT / Qwiic JST SH 4-pin Cable -100mm Long

This 4-wire cable is a little over 100mm / 4" long and fitted with JST-SH female 4pin connectors on both ends. Compared with the chunkier JST-PH these are 1mm pitch instead of...

https://www.adafruit.com/product/4210

Wiring

Connect one side of the Stemma QT cable to either port on the BMP280 Connect the other side to the Stemma QT port on the BrainCraft HAT

Download Fritzing Diagram

#### Code

```
# SPDX-FileCopyrightText: 2021 ladyada for Adafruit Industries
# SPDX-License-Identifier: MIT
"""Simpletest Example that shows how to get temperature,
  pressure, and altitude readings from a BMP280"""
import time
import board
# import digitalio # For use with SPI
import adafruit bmp280
# Create sensor object, communicating over the board's default I2C bus
i2c = board.I2C() # uses board.SCL and board.SDA
# i2c = board.STEMMA I2C() # For using the built-in STEMMA QT connector on a
microcontroller
bmp280 = adafruit_bmp280.Adafruit_BMP280_I2C(i2c)
# OR Create sensor object, communicating over the board's default SPI bus
# spi = board.SPI()
# bmp_cs = digitalio.DigitalInOut(board.D10)
# bmp280 = adafruit_bmp280.Adafruit_BMP280_SPI(spi, bmp_cs)
# change this to match the location's pressure (hPa) at sea level
bmp280.sea_level_pressure = 1013.25
while True:
    print("\nTemperature: %0.1f C" % bmp280.temperature)
    print("Pressure: %0.1f hPa" % bmp280.pressure)
    print("Altitude = %0.2f meters" % bmp280.altitude)
    time.sleep(2)
```

Go ahead and save the above code onto your Pi as bmp280\_simpletest.py and run it with the following command:

```
python bmp280_simpletest.py
```

The terminal should start printing out the detected measurements.

<pre>pi@raspberrypi:~ \$ python bmp280_simpletest.py</pre>
Temperature: 24.7 C Pressure: 809.0 hPa Altitude = 1859.19 meters
Temperature: 24.7 C Pressure: 808.9 hPa Altitude = 1859.54 meters
Temperature: 24.7 C Pressure: 809.0 hPa Altitude = 1859.56 meters
Temperature: 24.7 C Pressure: 809.0 hPa Altitude = 1859.25 meters

### Downloads

Files

- ST7789 datasheet ()
- EagleCAD PCB files on GitHub ()
- 3D Model on GitHub ()
- Fritzing object in Adafruit Fritzing Library ()

### Schematic





### Fab Print

